

What's new in libmpdata++ (towards the 2.0 release)

Sylwester Arabas, Anna Jaruga, Maciej Waruszewski

Atmospheric Physics Seminar
Faculty of Physics, University of Warsaw, Poland

Warsaw, October 23, 2015

Plan of the talk

- 1 what's libmpdata++
- 2 libmpdata++ 1.0: summary of features
- 3 libmpdata++ 2.0: new features under development
- 4 libmpdata++: a hello-world program
- 5 closing remarks

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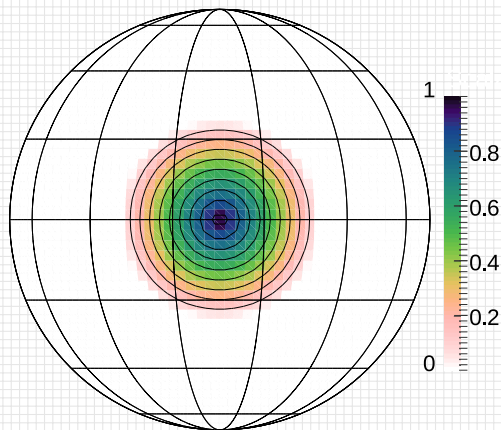
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$$\partial_t(G\psi) + \nabla \cdot (G\vec{u}\psi) = GR$$

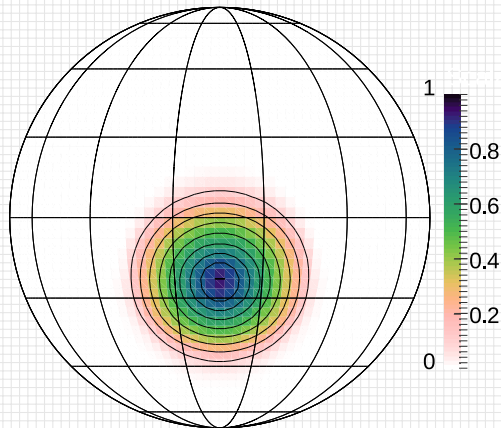
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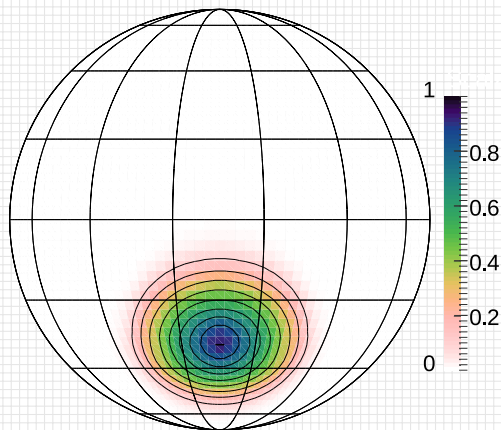
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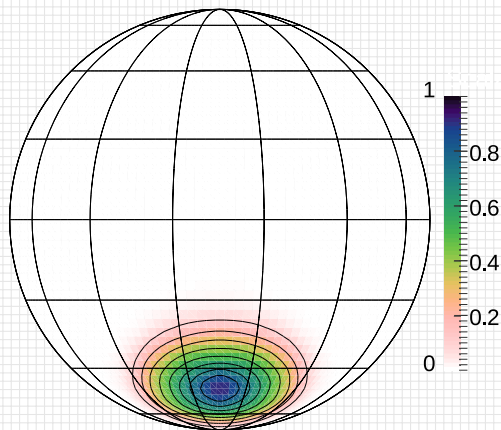
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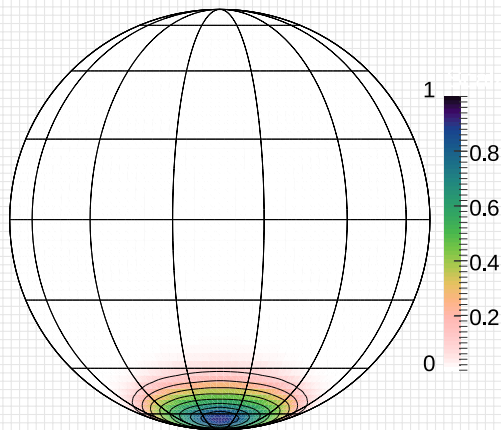
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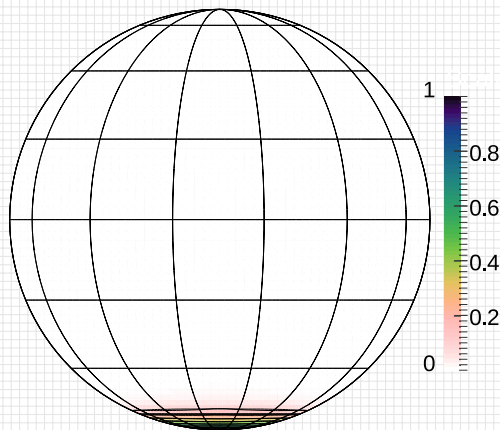
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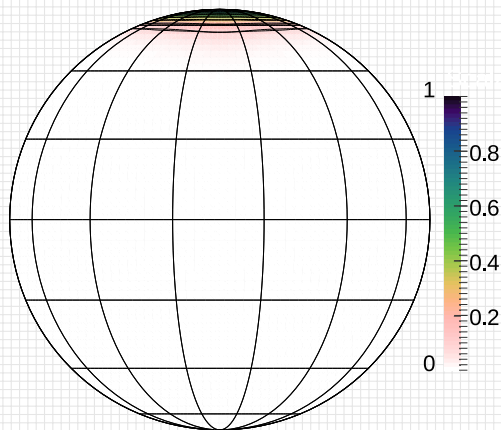
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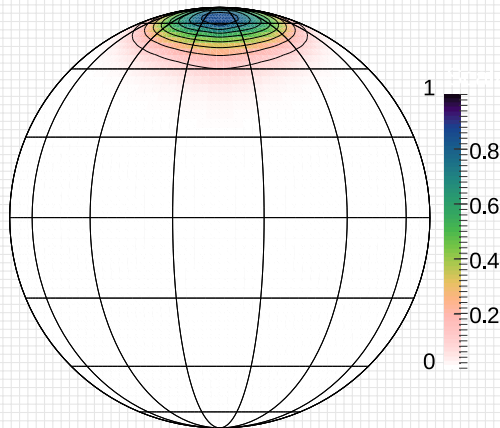
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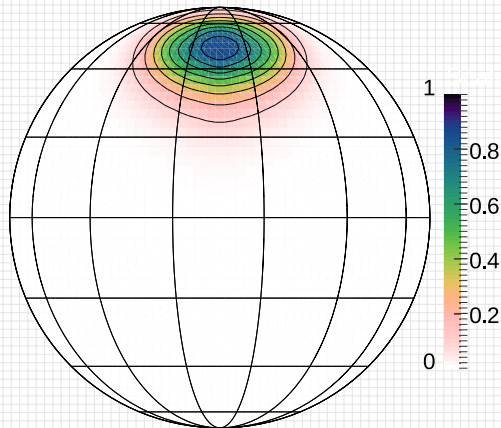
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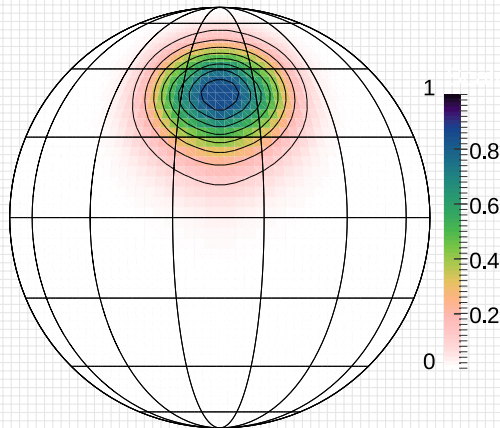
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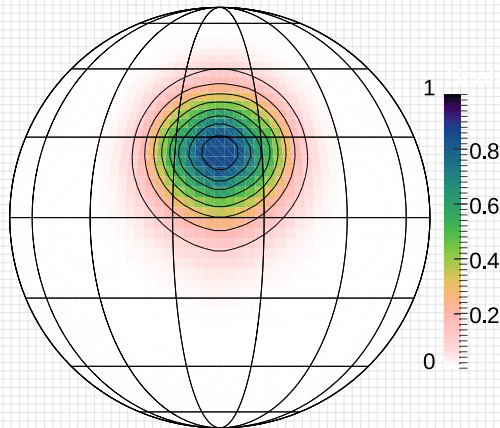
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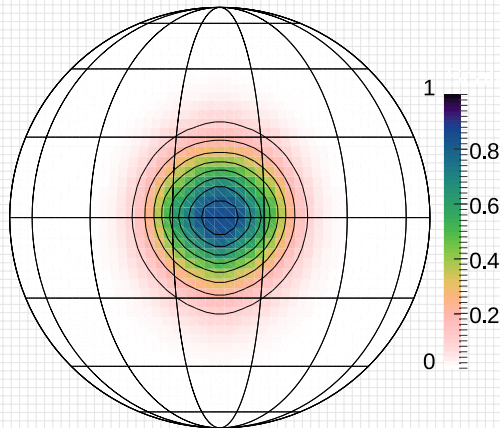
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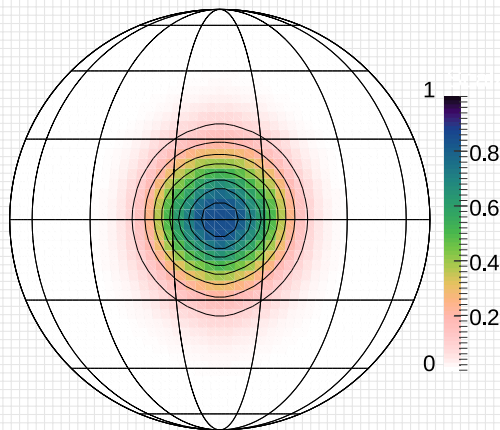
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numerical integration using MPDATA

MPDATA (father: Piotr Smolarkiewicz)

Multi-dimensional Positive-Definite Advection Transport Algorithm

a family of robust schemes for solving transport problems

- the seminal MPDATA article (Smolarkiewicz, 1984): >600 citations
- Google Scholar: ~ 700 research papers
- Google Books: ~ 200 mentions in books

`libmpdata++`: a new C++11 / Blitz++ based implementation

features compared with the original F77 implementation:

- an over order-of-magnitude lower number of lines of code
- comparable performance
- major improvement in reusability and maintainability

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researcher = user

- **ease of obtaining and using**
↪ public repository, documentation, examples
- **result correctness**
↪ multifaceted peer-reviewed automated tests
- **result reproducibility**
↪ atomic versions, no legal nor tech. obstacles

researcher = developer

- **ease of extending**
↪ concise OOP syntax, separation of concerns,
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Geoscientific
Model Development



libmpdata++ 1.0: a library of parallel MPDATA solvers for systems of generalised transport equations

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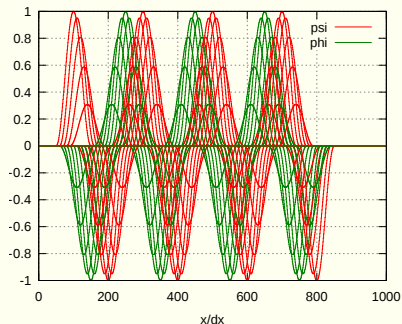


Figure 15. Simulation results of the example presented in Sect. 4.3. Abscissa marks the spatial dimension and ordinate represents the oscillator amplitude. The oscillator state is plotted every 20 time steps.

(partial differential equation) system (16) leads to the following system of coupled implicit algebraic equations:

$$\begin{aligned}\psi_i^{n+1} &= \psi_i^* + 0.5 \Delta t \omega \phi_i^{n+1}, \\ \phi_i^{n+1} &= \phi_i^* - 0.5 \Delta t \omega \psi_i^{n+1},\end{aligned}\tag{17}$$

```
#include <libmpdata++/solvers/mpdata_rhs.hpp>

template <class ct_params_t>
struct coupled_harmonic : public
    libmpdataxx::solvers::mpdata_rhs<ct_params_t>
{ // aliases
    using parent_t =
        libmpdataxx::solvers::mpdata_rhs<ct_params_t>;
    using ix = typename ct_params_t::ix;
    // member fields
    typename ct_params_t::real_t omega;

    // method called by mpdata_rhs
    void update_rhs(
        libmpdataxx::arrvec_t<
            typename parent_t::arr_t
        > &rhs,
        const typename parent_t::real_t &dt,
        const int &at
    ) {
        parent_t::update_rhs(rhs, dt, at);

        // just to shorten code
        const auto &psi = this->state(ix::psi);
        const auto &phi = this->state(ix::phi);
        const auto &i = this->i;

        switch (at)
        { // explicit solution for R^{n}
          // (note: with trapez used only at t=0)
          case (0):
            rhs.at(ix::psi)(i) += omega * phi(i);
            rhs.at(ix::phi)(i) -= omega * psi(i);
```


libmpdata++ 1.0: solver/algorithm hierarchy

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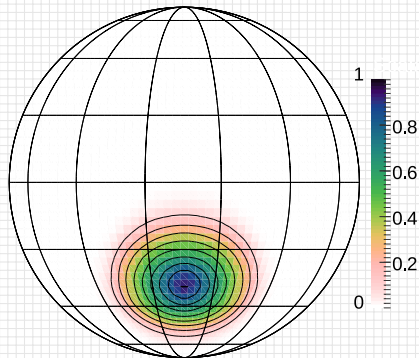
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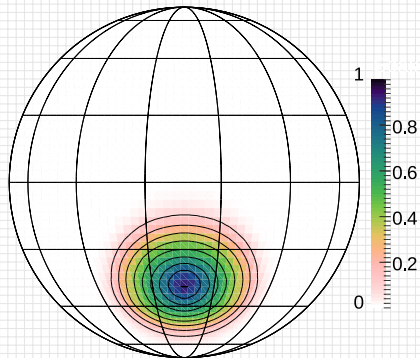


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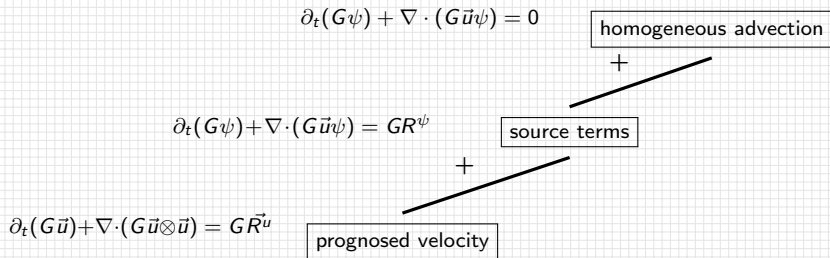
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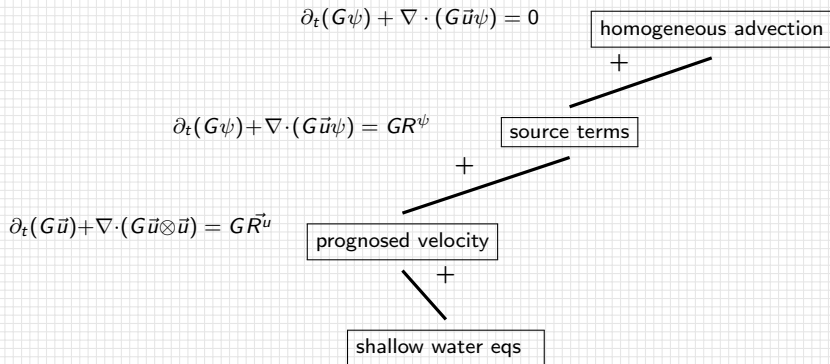
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source terms

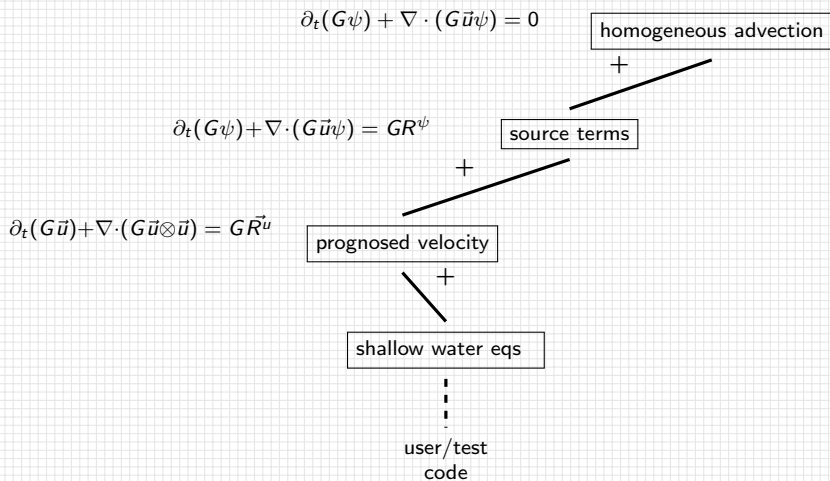
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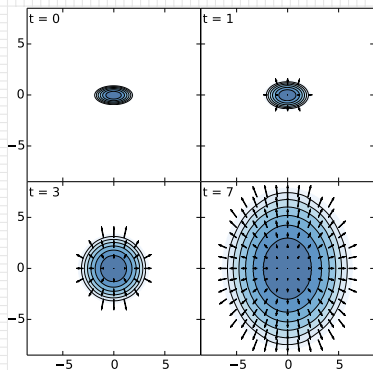
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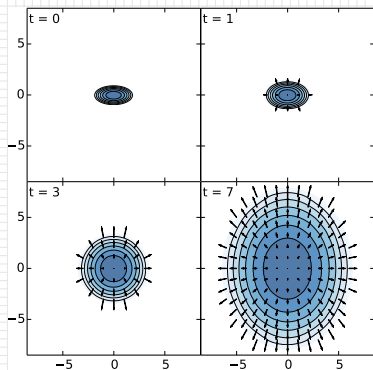


libmpdata++: 3D shallow-water system example



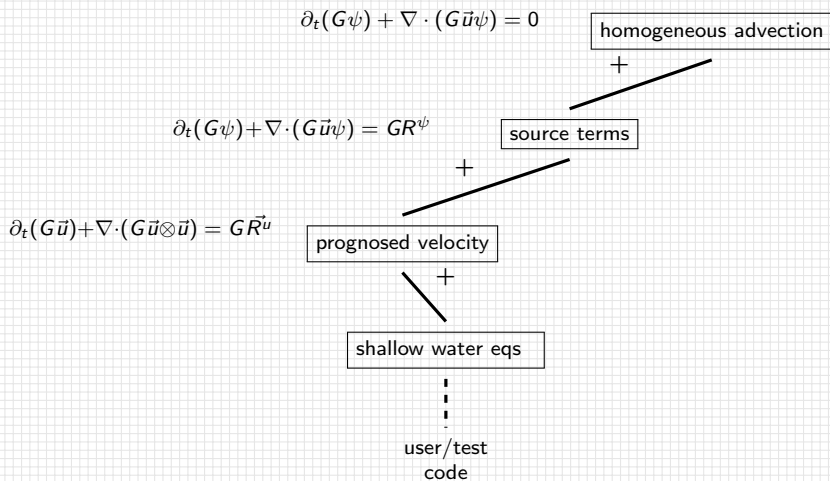
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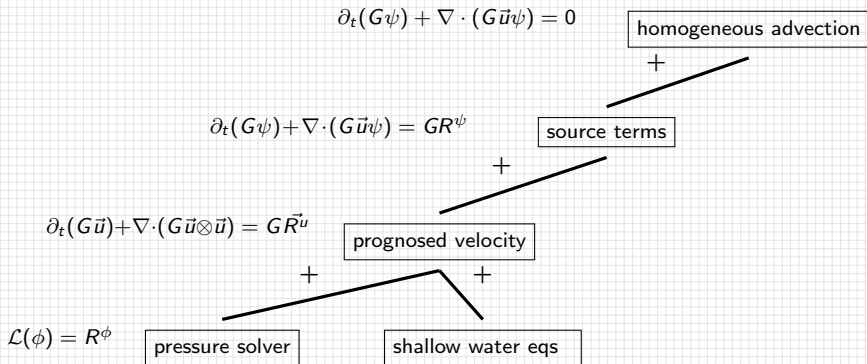


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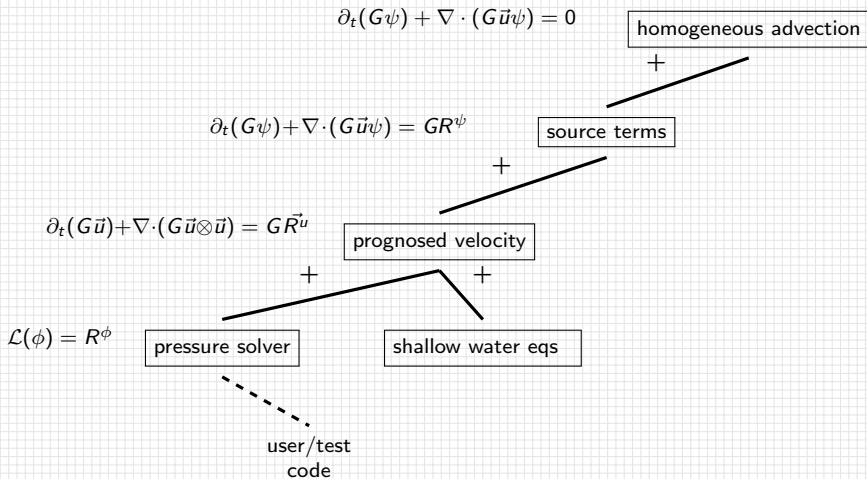
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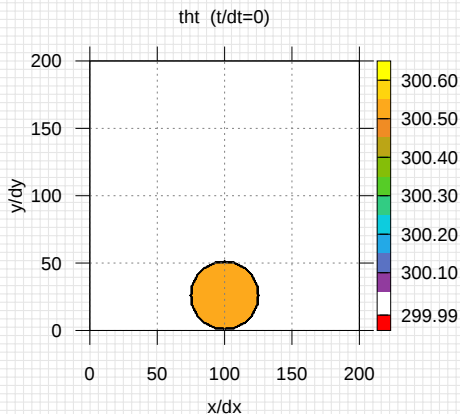
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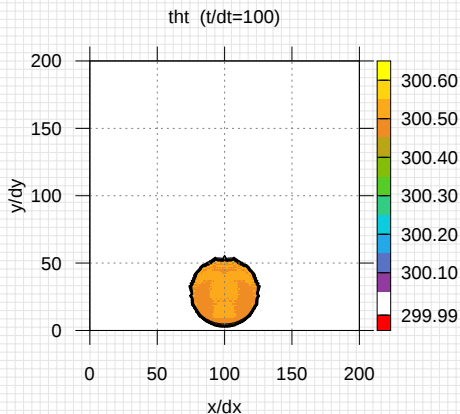
libmpdata++: 2D Boussinesq convection example



- reproduced experiment of Smolarkiewicz and Pudykiewicz, 1992
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https://github.com/igfuw/libmpdataxx/tree/master/tests/paper_2015_GMD/8_boussinesq_2d

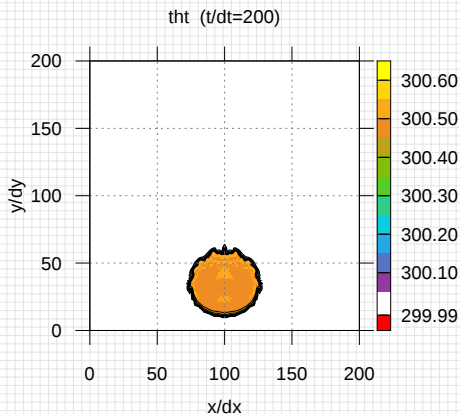
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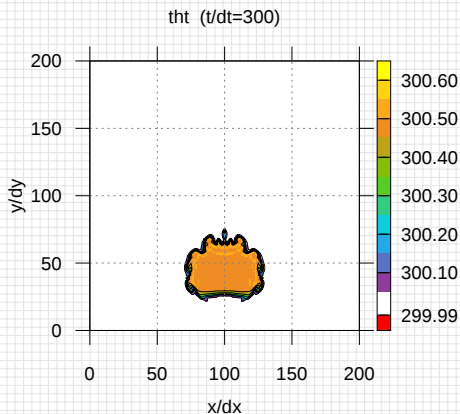
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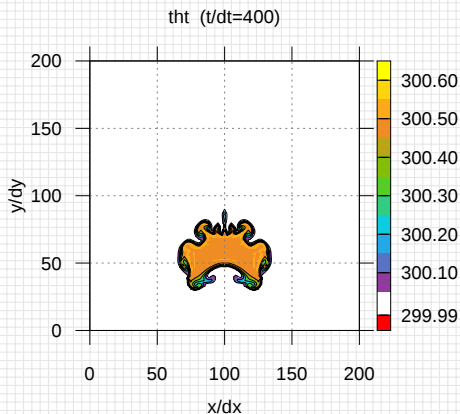
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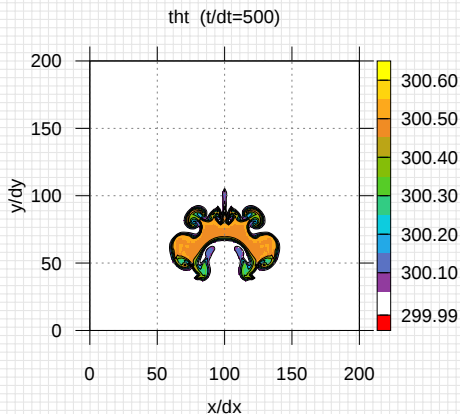
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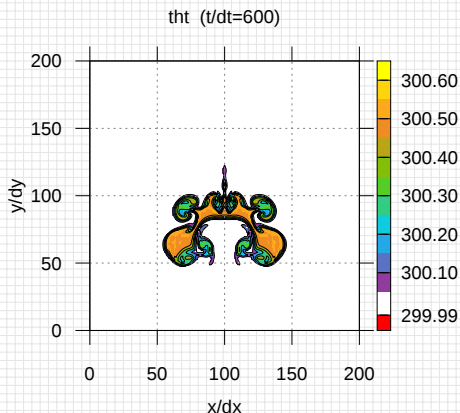
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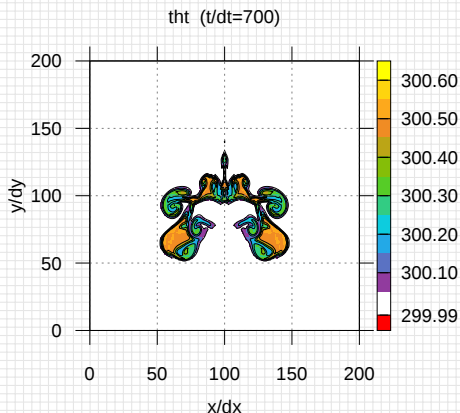
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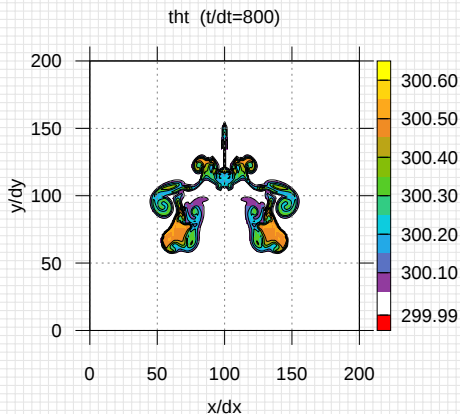
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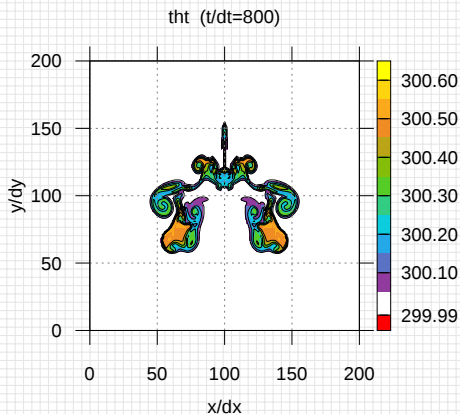
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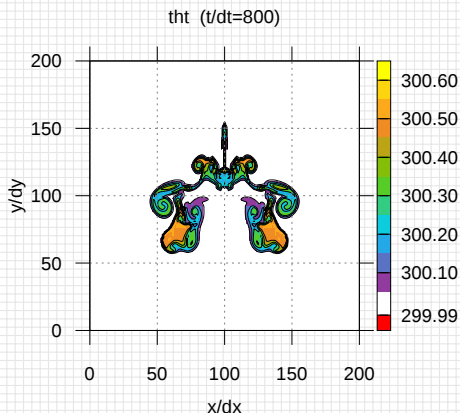
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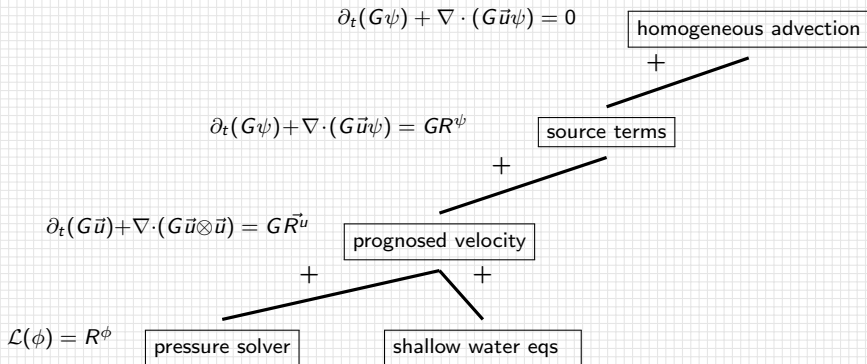
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libmpdata++ 1.0: solver/algorithm hierarchy



libmpdata++ 1.0: summary

- support for integration in 1D, 2D & 3D
- support for multiple transported fields
- numerous MPDATA options implemented:

```
MPDATA_OPTIONS(
    // 1D
    MPDATA_OPTION_1D,
    // 2D
    MPDATA_OPTION_2D,
    // 3D
    MPDATA_OPTION_3D,
    // coordinate transformations
    MPDATA_OPTION_COORD_TRANSFORMATIONS,
    // open, cyclic, polar & rigid boundary conditions
    MPDATA_OPTION_BOUNDARY_CONDITIONS,
    // source-term handling
    MPDATA_OPTION_SOURCE_TERM_HANDLING,
    // shallow-water and Boussinesq dynamics
    MPDATA_OPTION_SHALLOW_WATER_AND_BOUSSINESQ_DYNAMICS
);
```

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 - Flux-Corrected Transport (FCT, non-oscillatory) option
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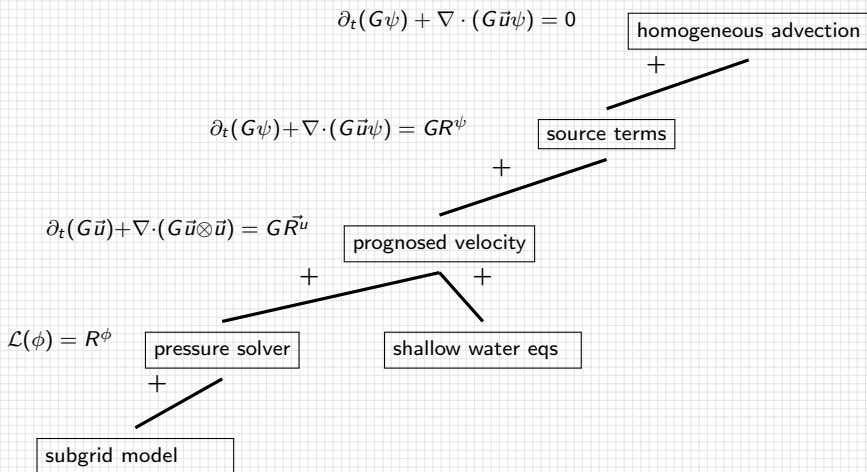
libmpdata++ 2.0: summary of features under development

- **Support for other processors**
 - `libmpdata++` will be able to run on ARM, PowerPC, etc.
 - `libmpdata++` will be able to run on GPUs
- **Support for more than one code generator**
 - `libmpdata++` will be able to generate code for different architectures
- **Support for nested loops**
- **Support for nested loops with different data types**

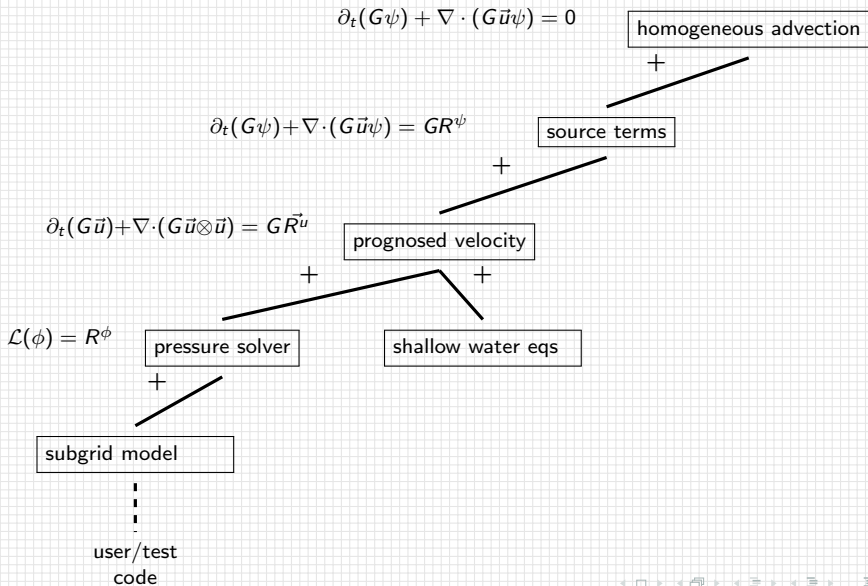
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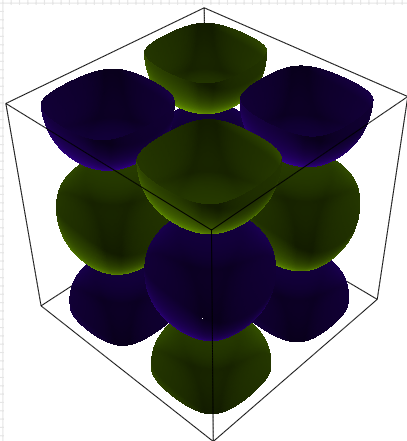
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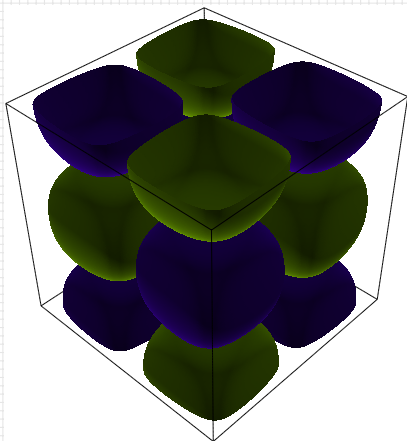
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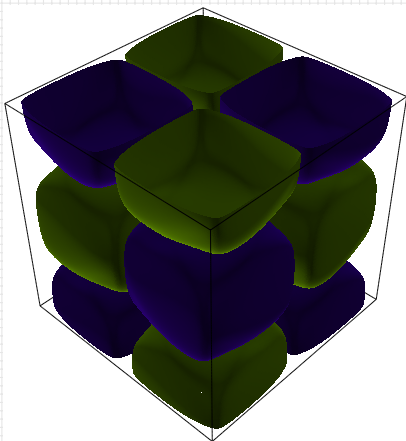
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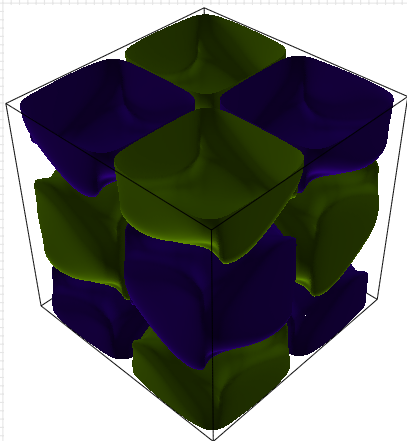
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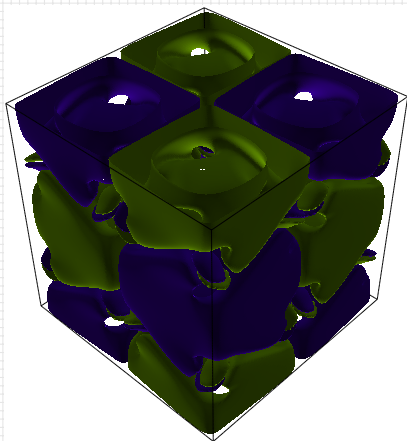
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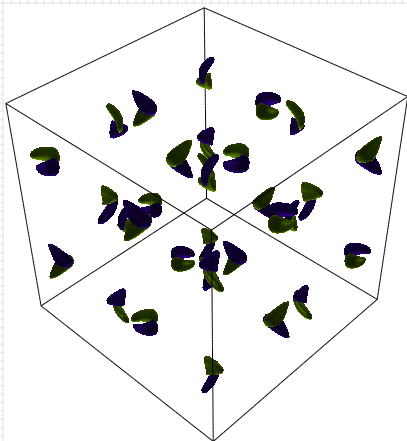
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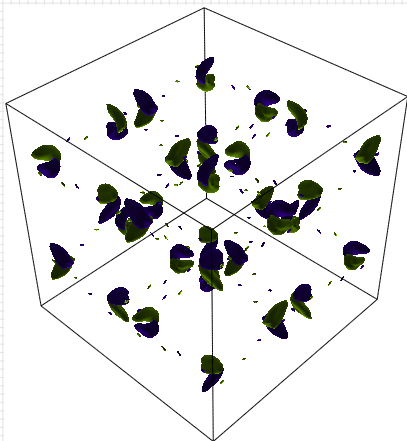
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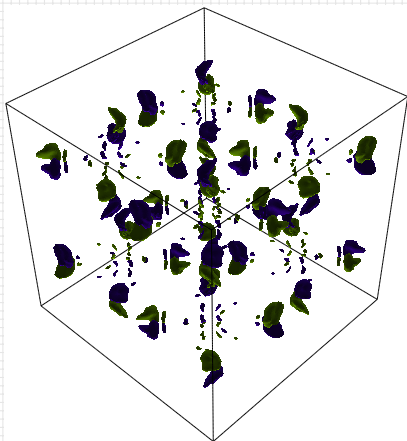
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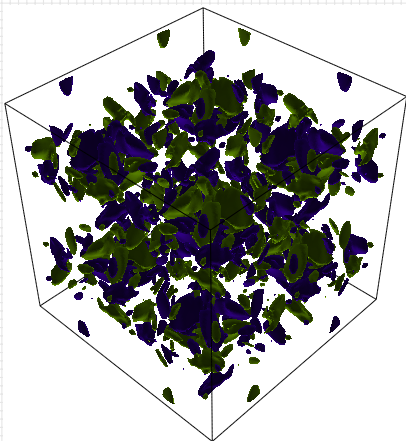
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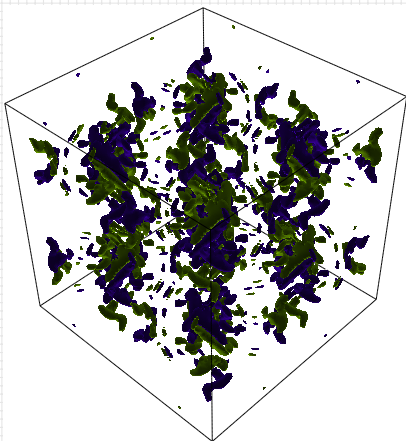
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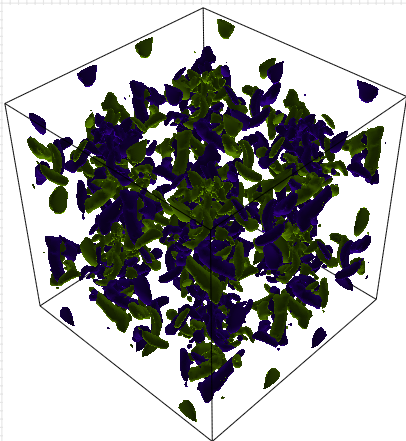
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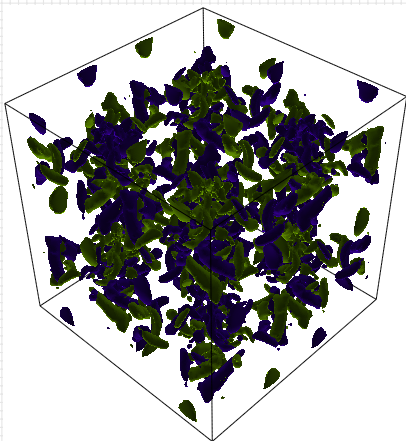
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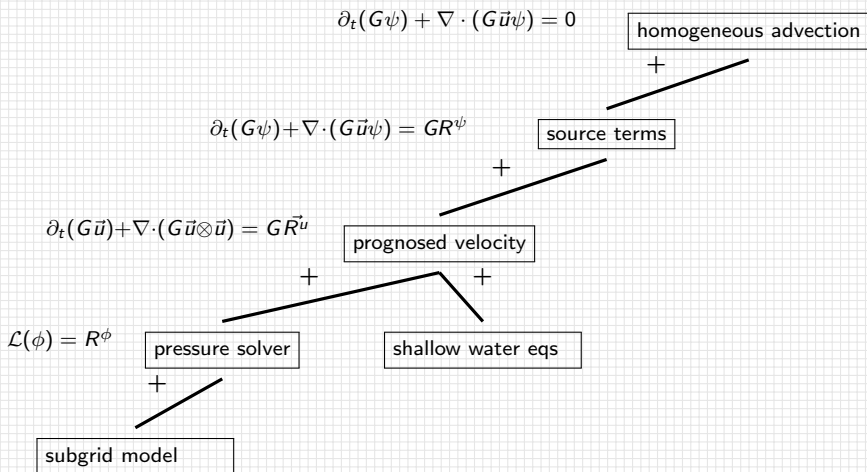
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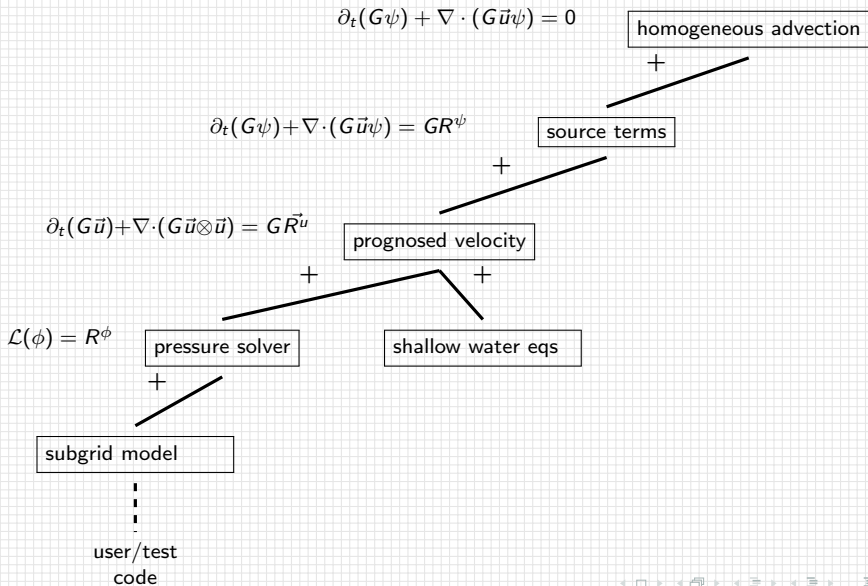
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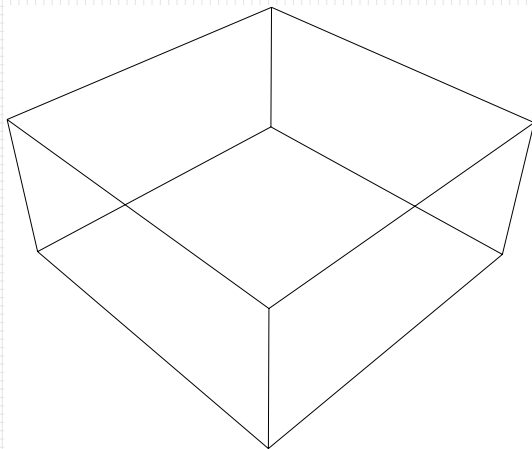
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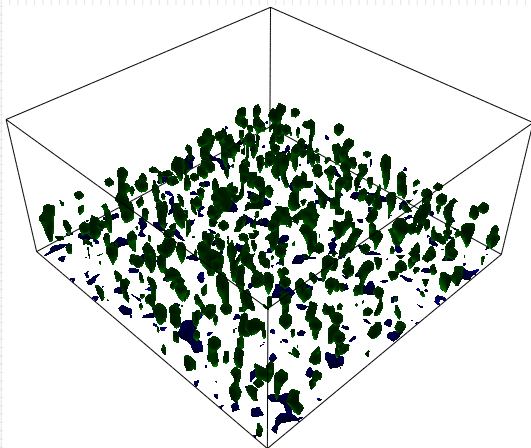


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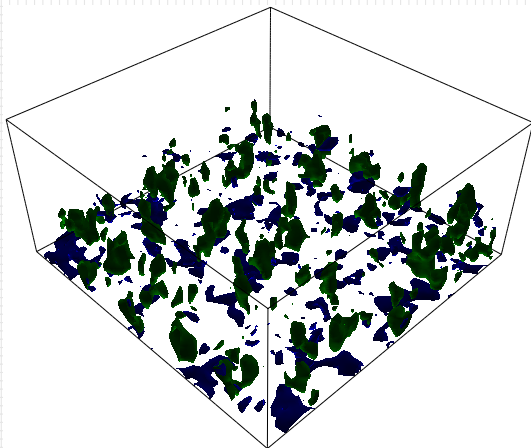
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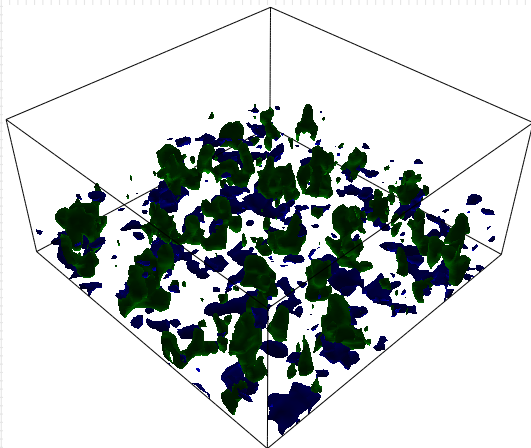
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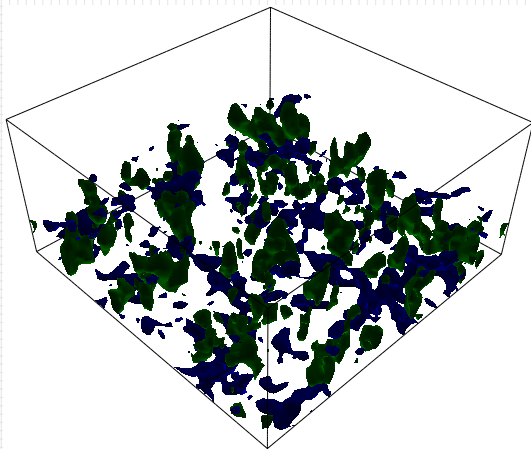
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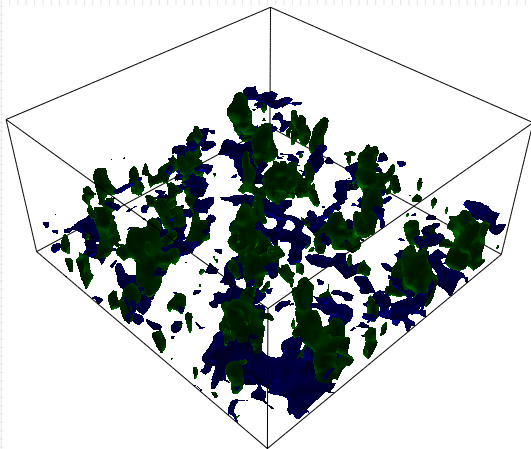
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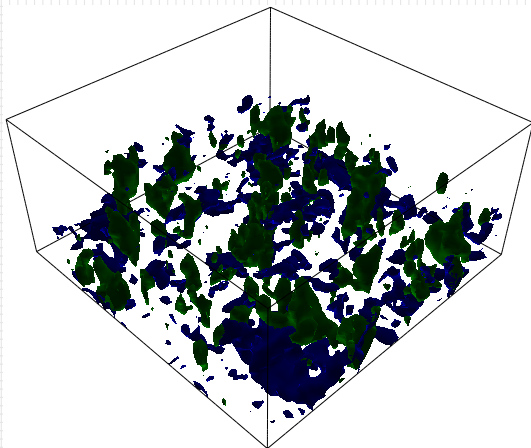
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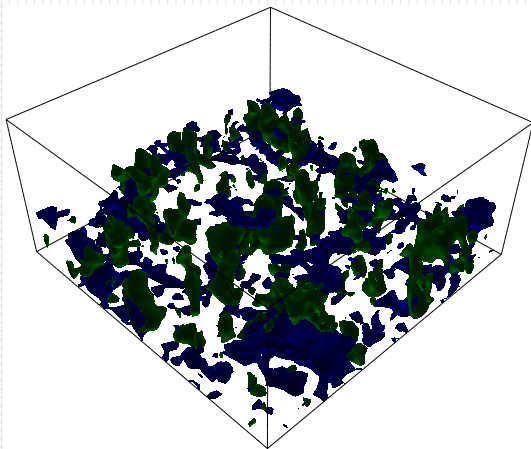
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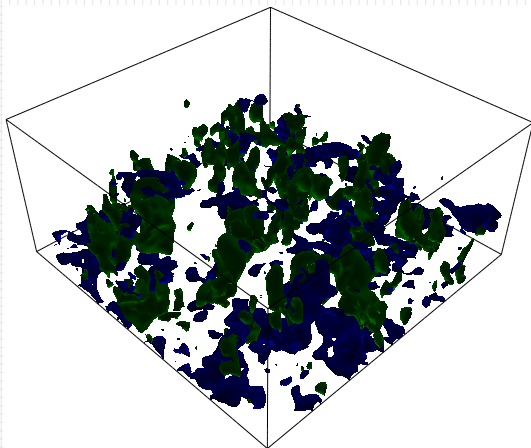
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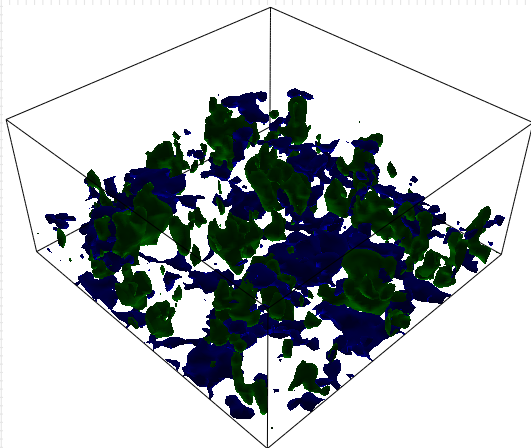
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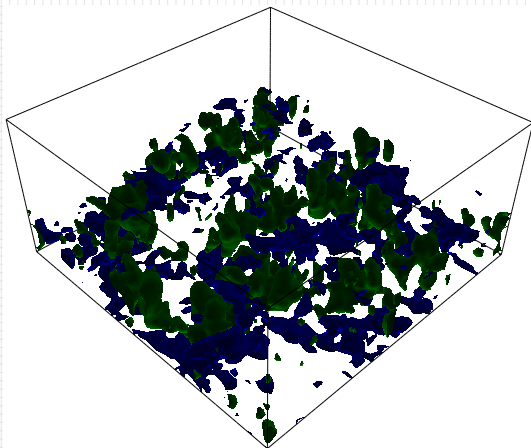
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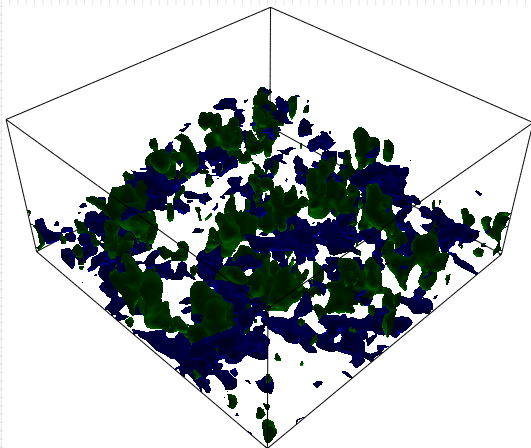
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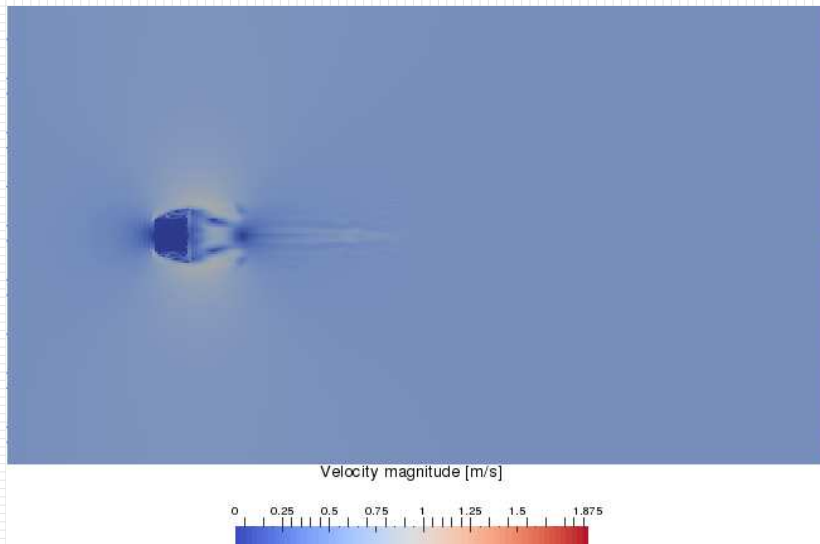
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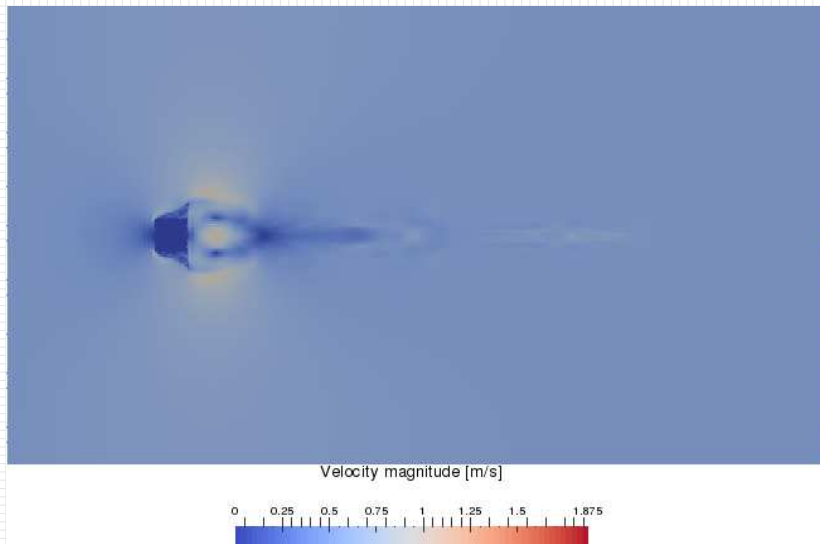
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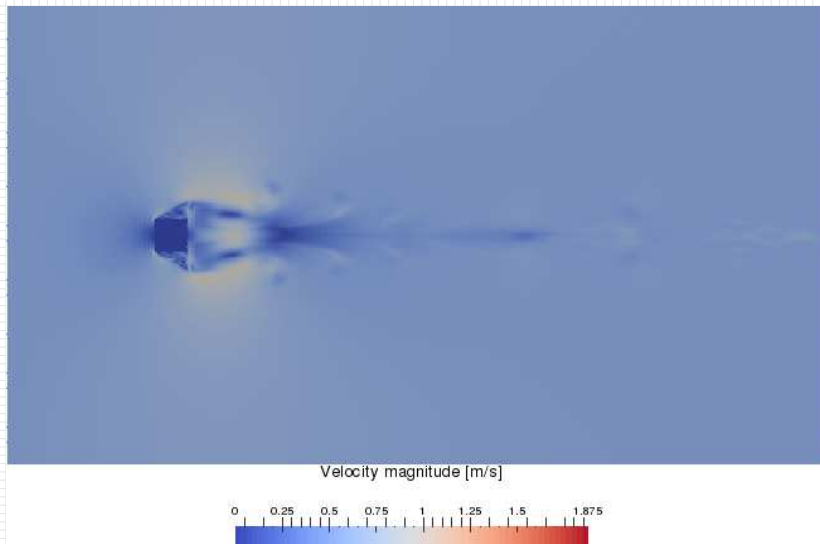
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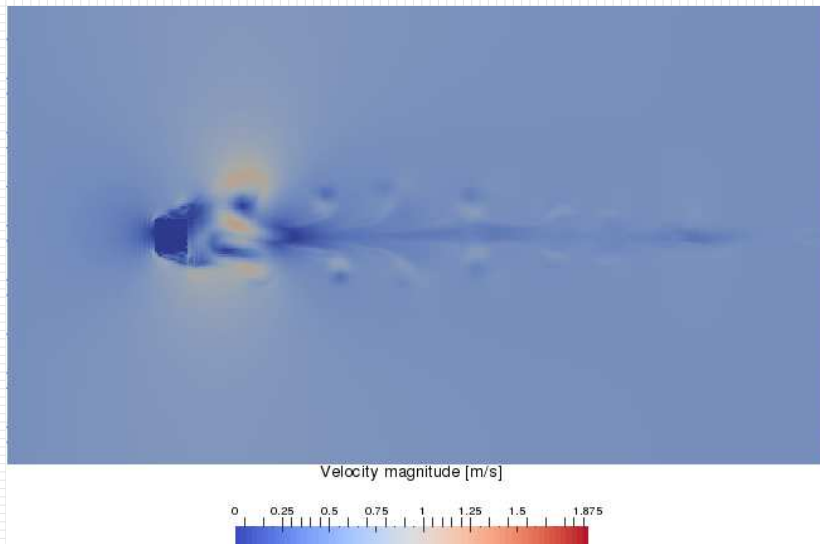
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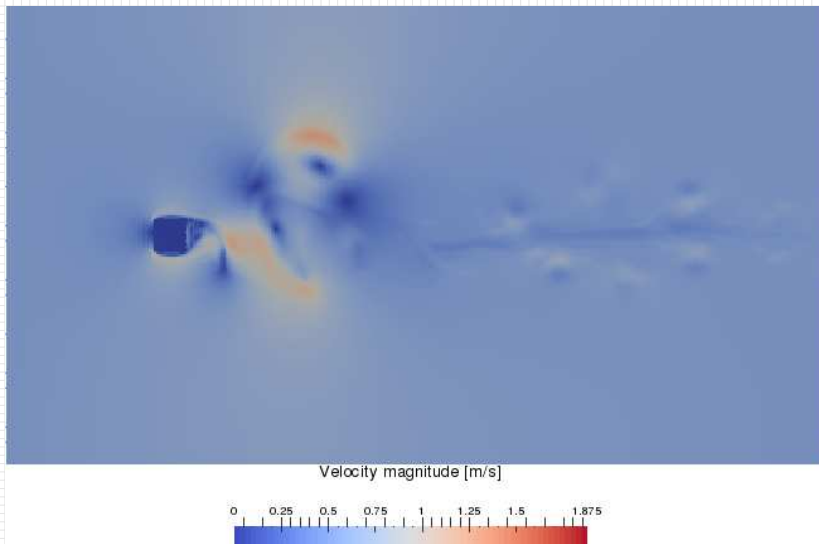
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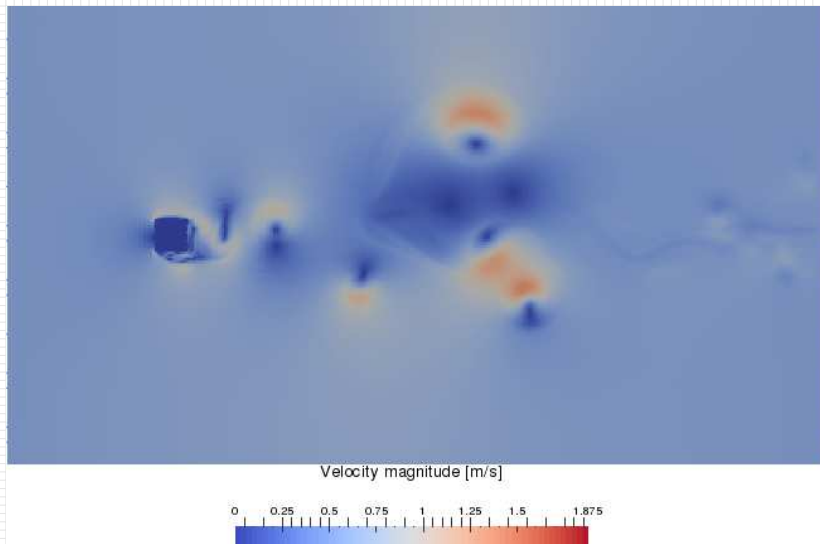
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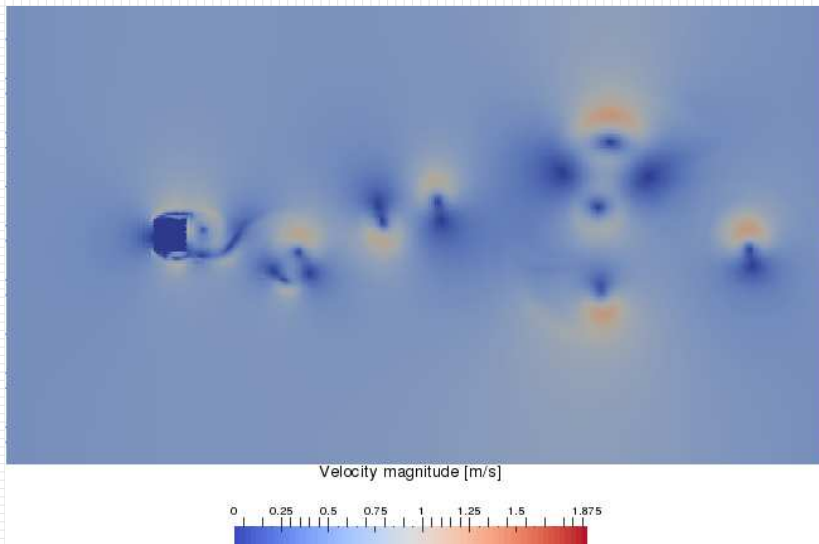
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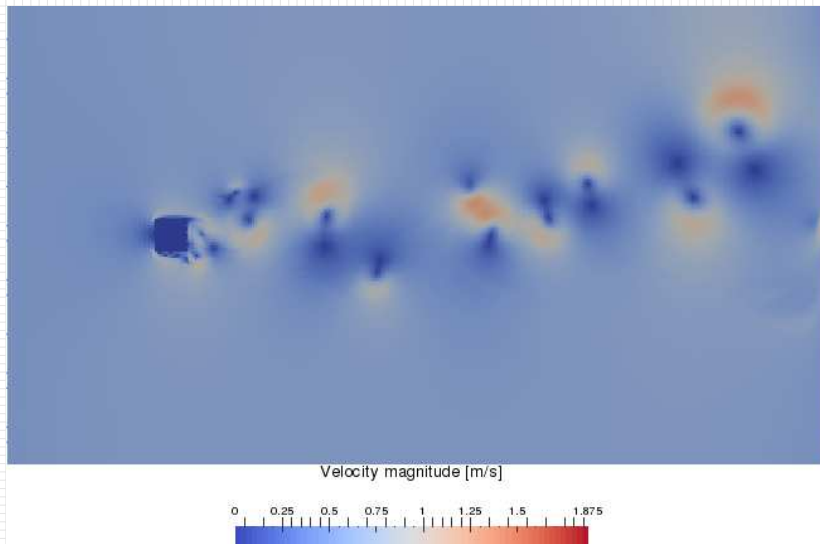
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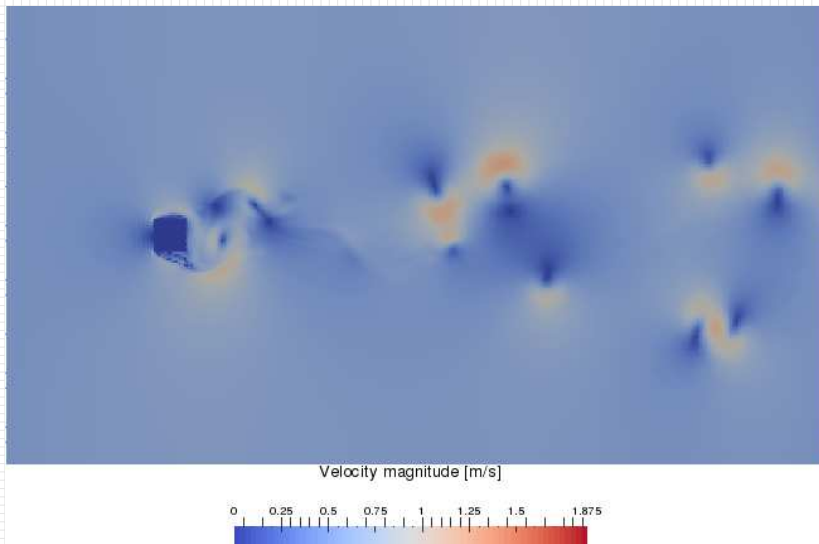
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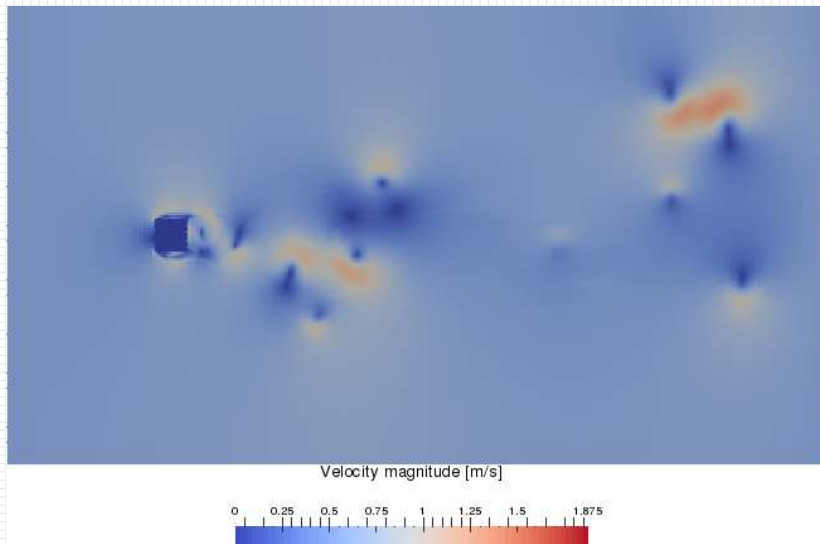
libmpdata++ 2.0: immersed boundary teaser



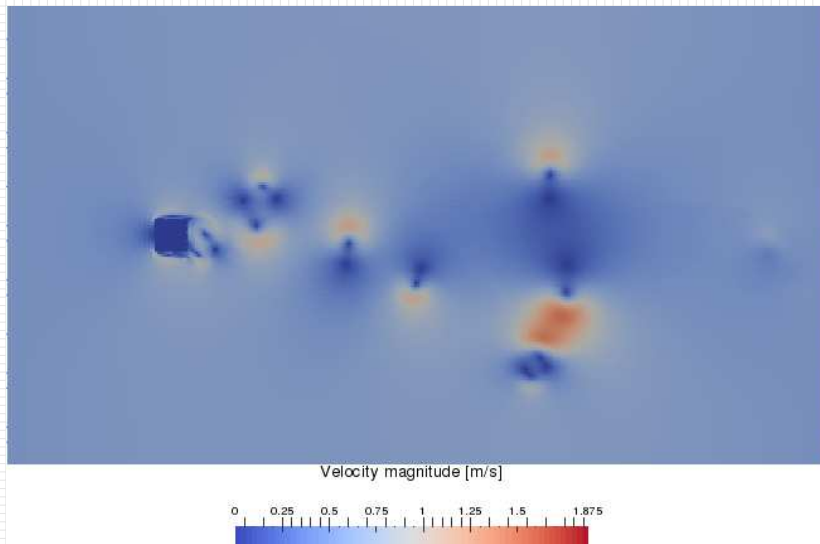
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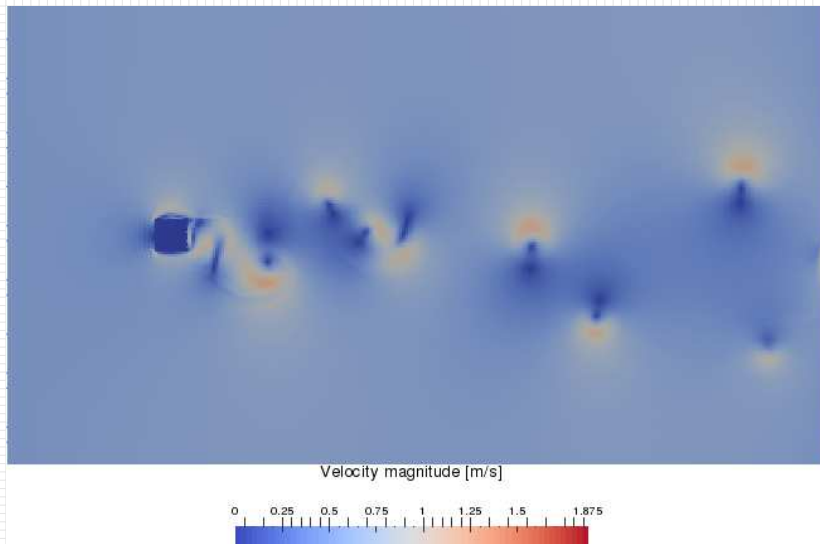
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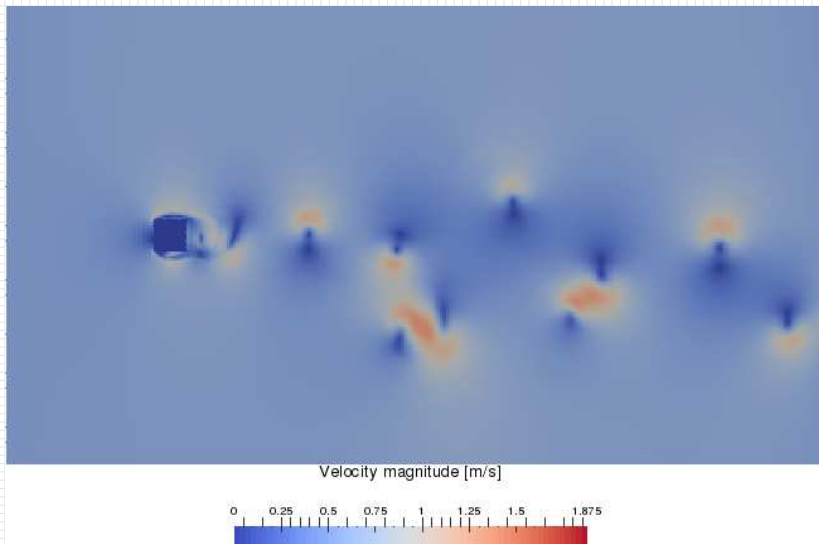
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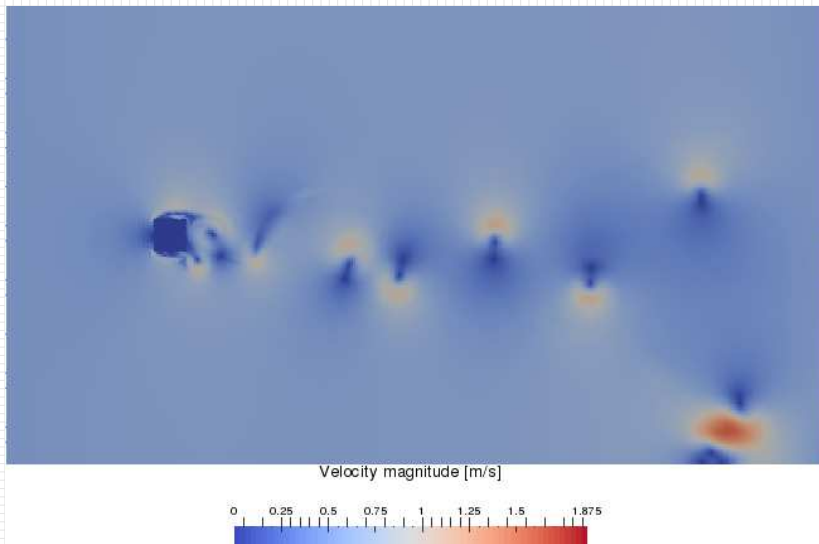
libmpdata++ 2.0: immersed boundary teaser



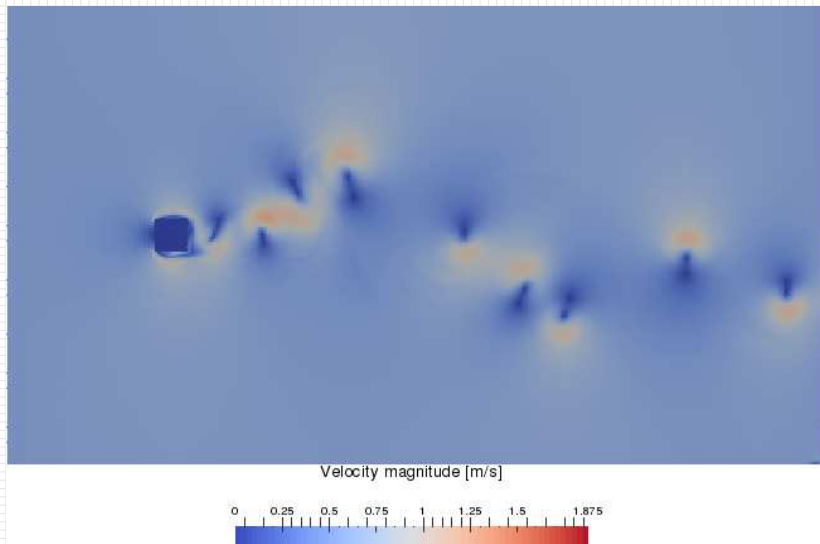
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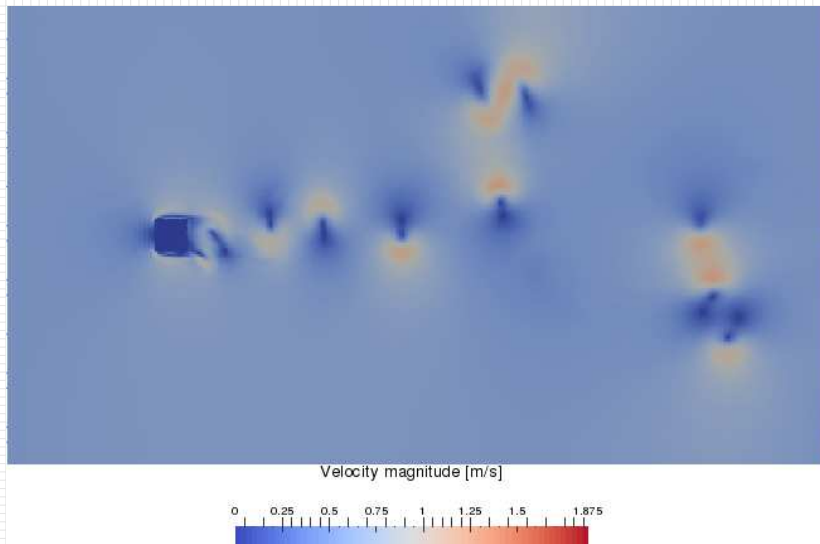
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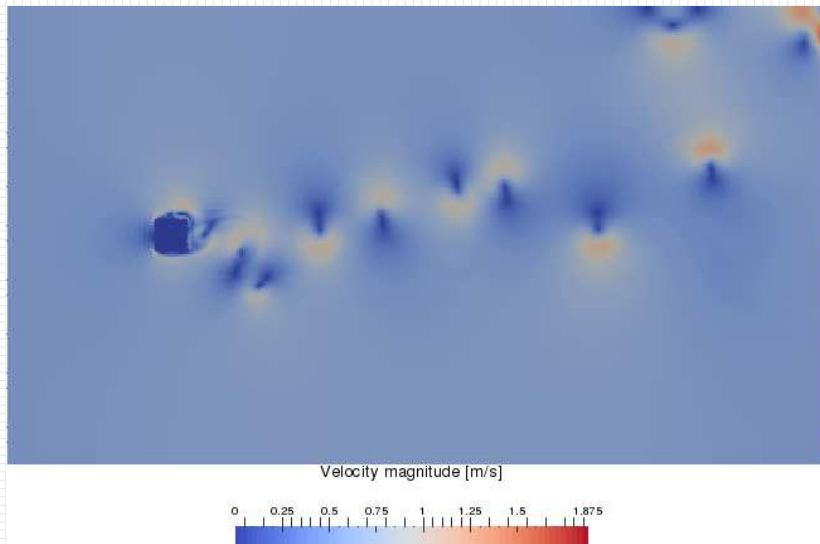
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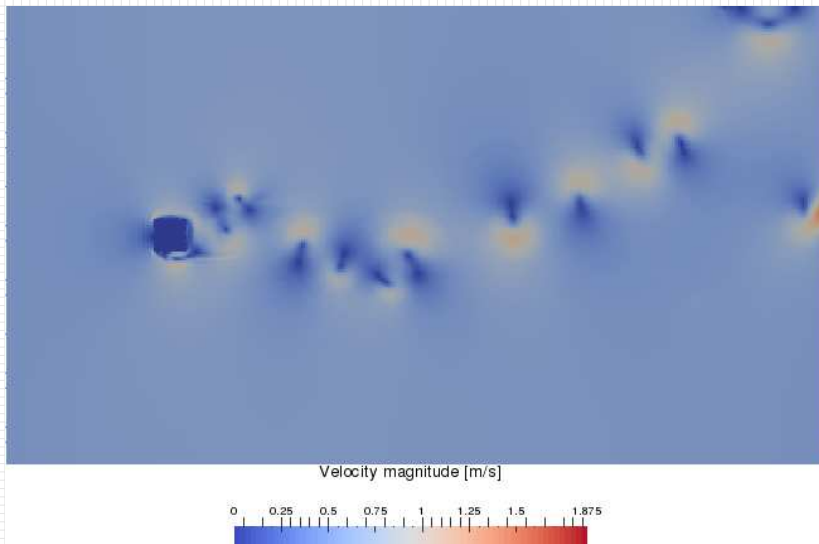
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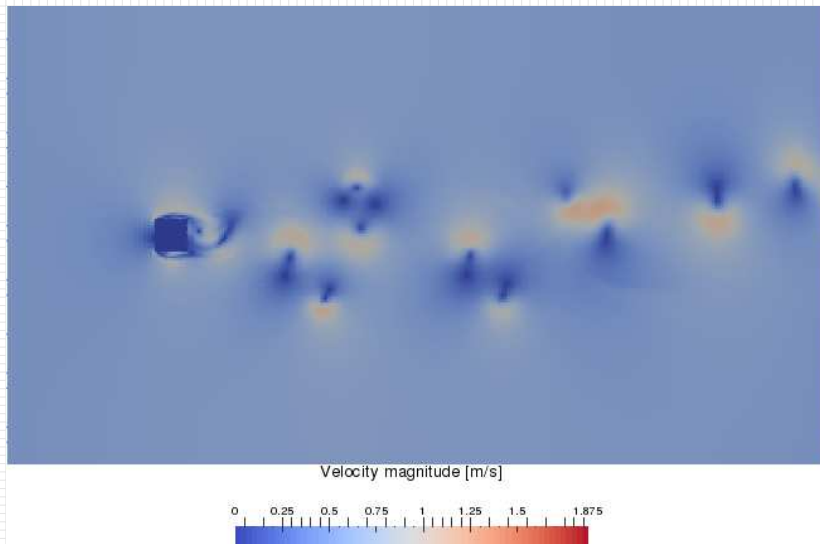
libmpdata++ 2.0: immersed boundary teaser



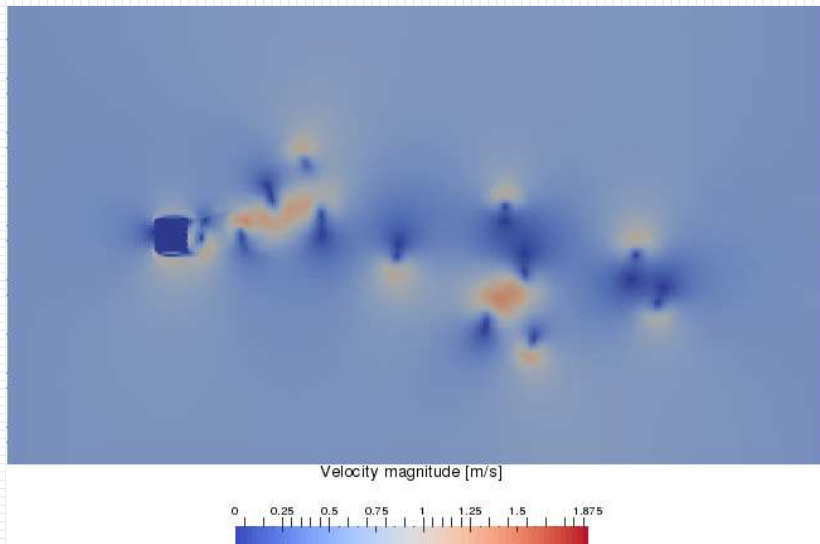
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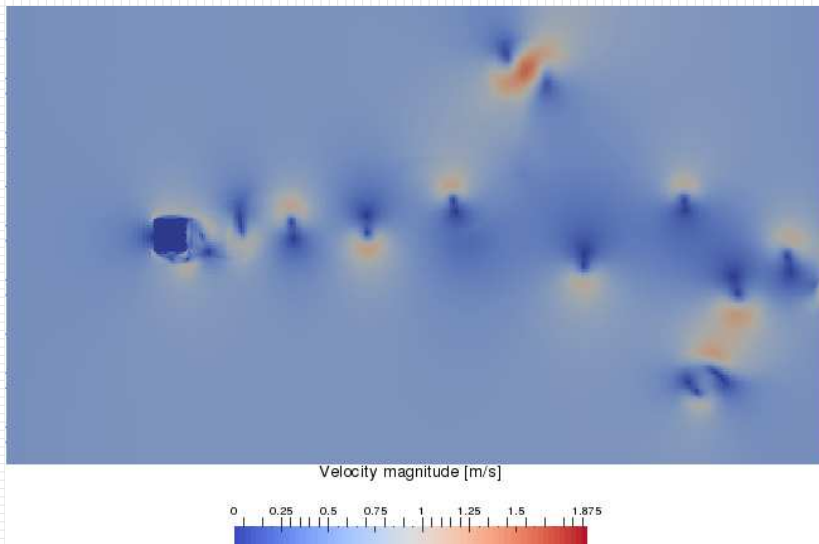
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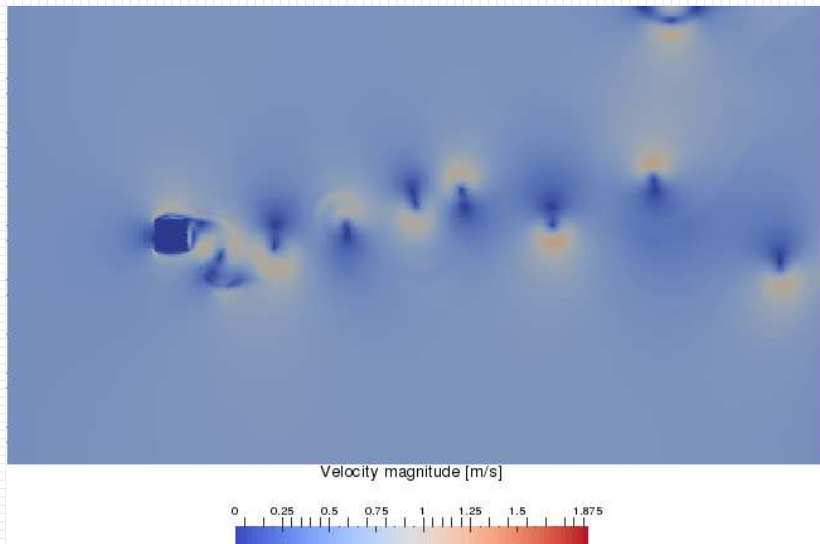
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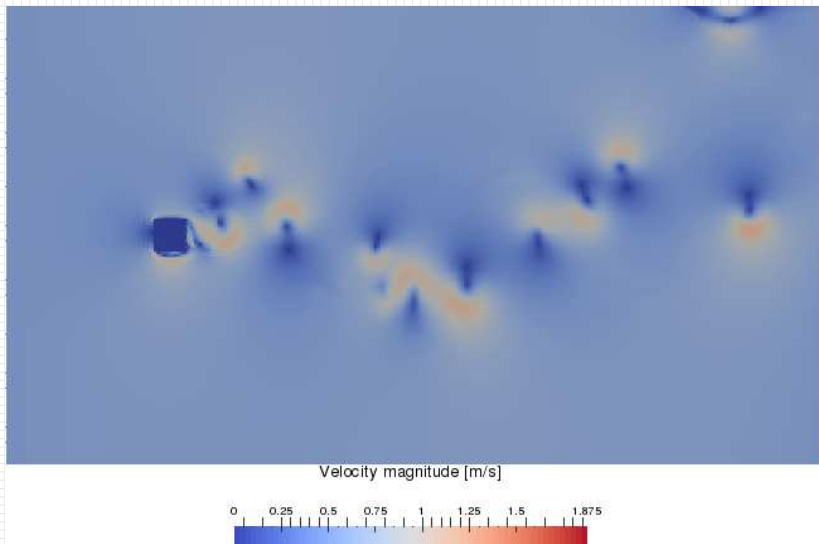
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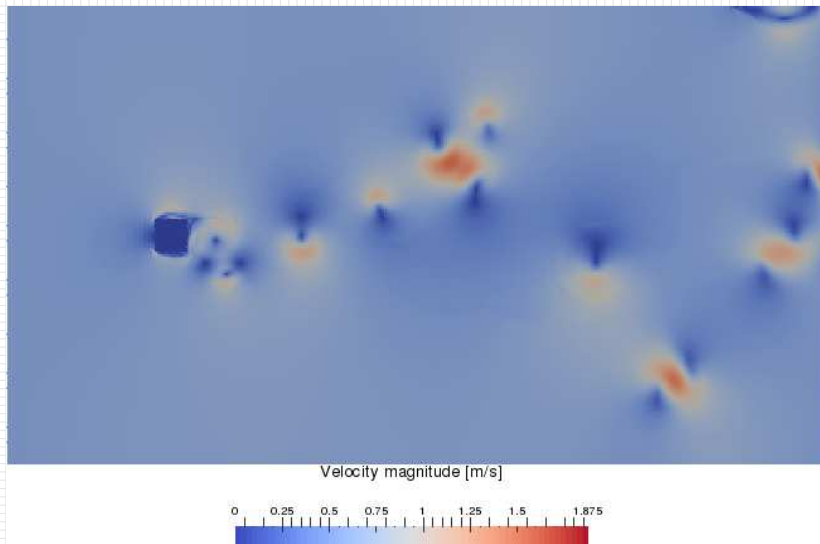
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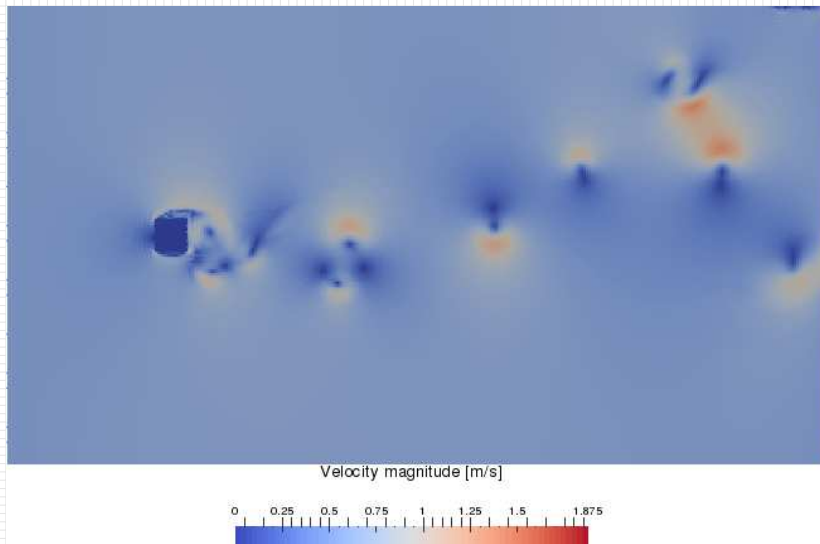
libmpdata++ 2.0: immersed boundary teaser



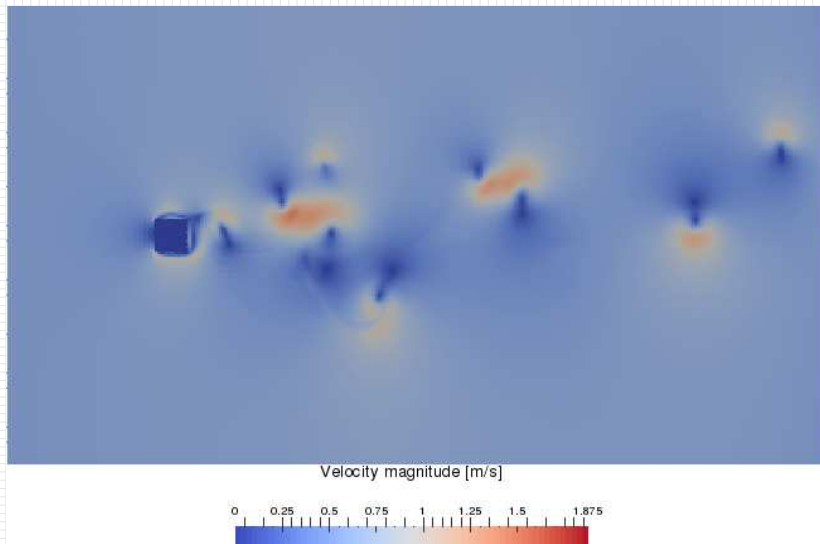
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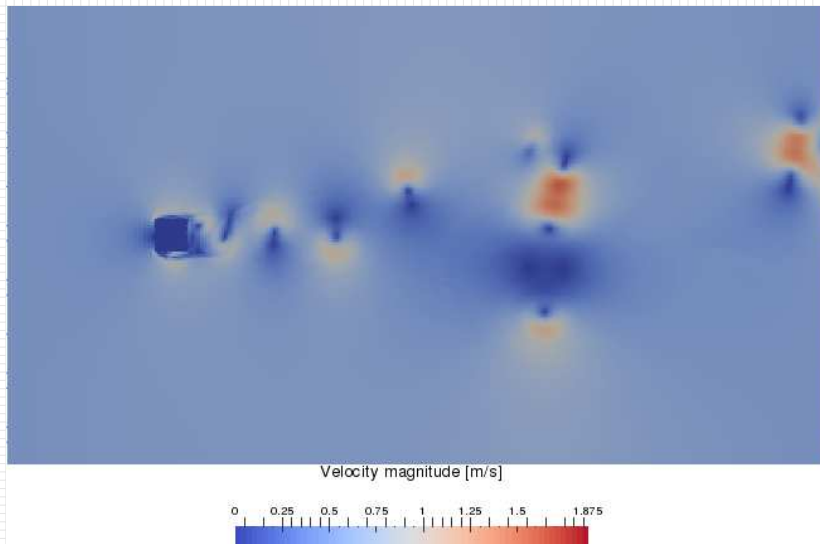
libmpdata++ 2.0: immersed boundary teaser



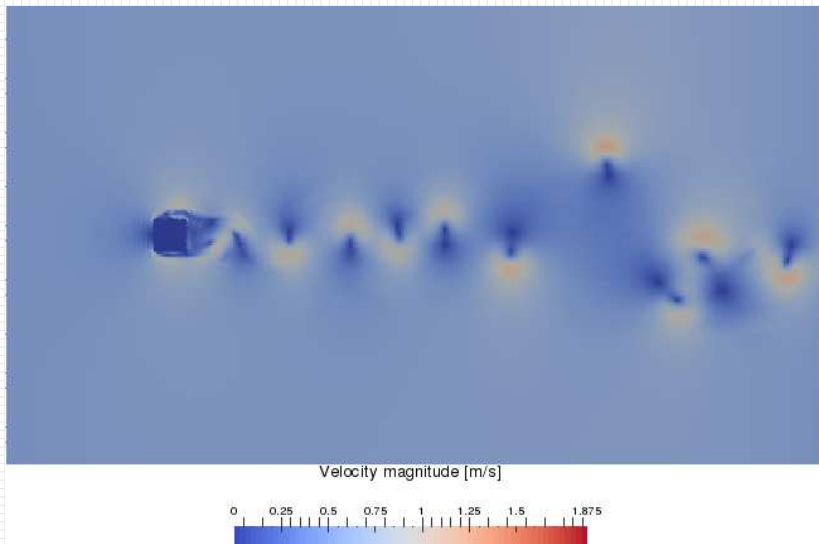
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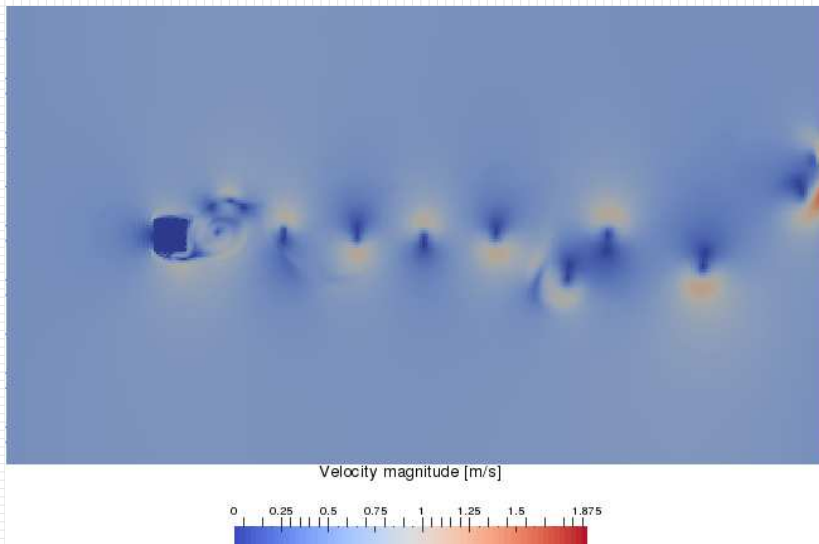
libmpdata++ 2.0: immersed boundary teaser



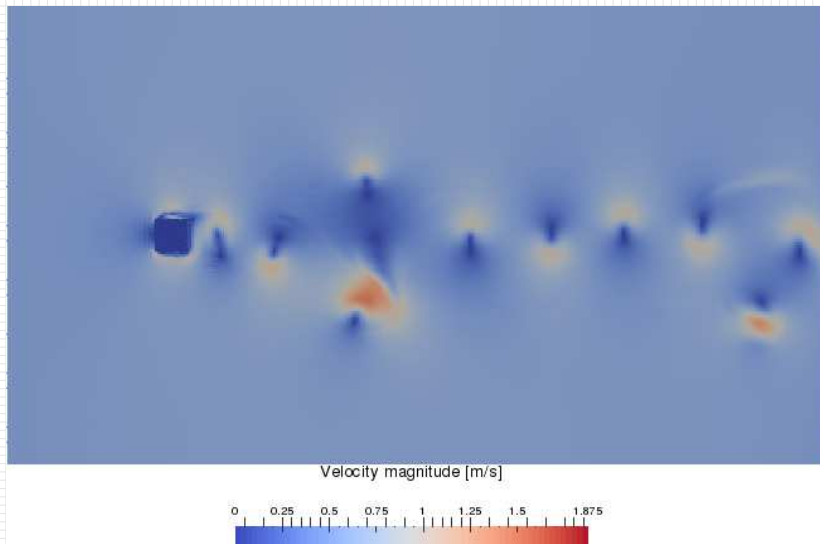
libmpdata++ 2.0: immersed boundary teaser



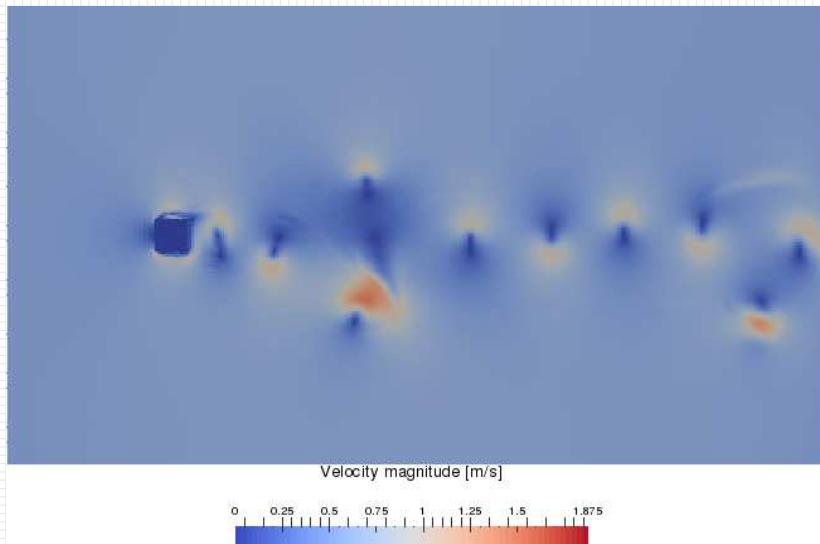
libmpdata++ 2.0: immersed boundary teaser



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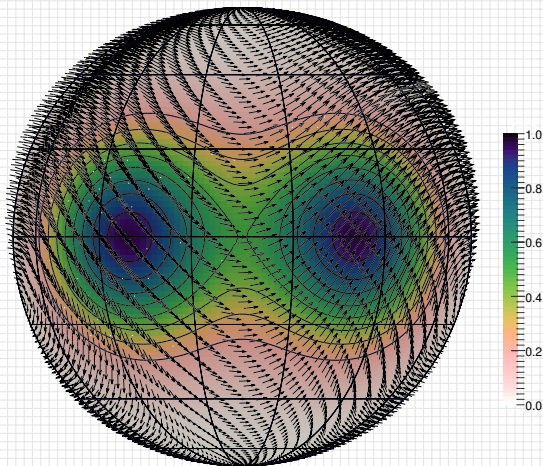
libmpdata++ 2.0: summary of features under development

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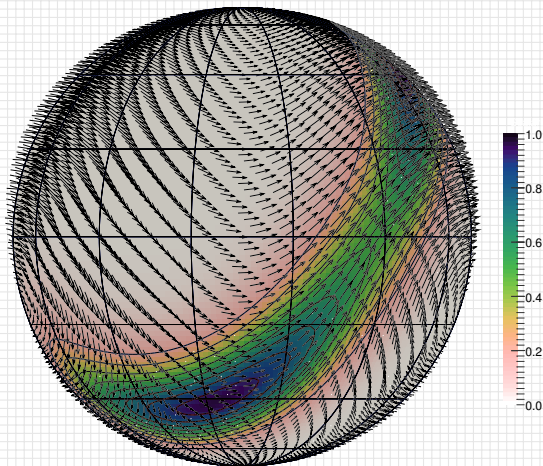
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libmpdata++ 2.0: adaptive timestepping teaser



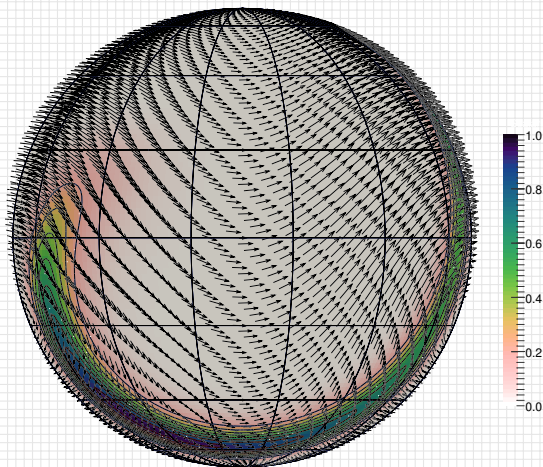
- advection test by Nair and Lauritzen, 2010

libmpdata++ 2.0: adaptive timestepping teaser



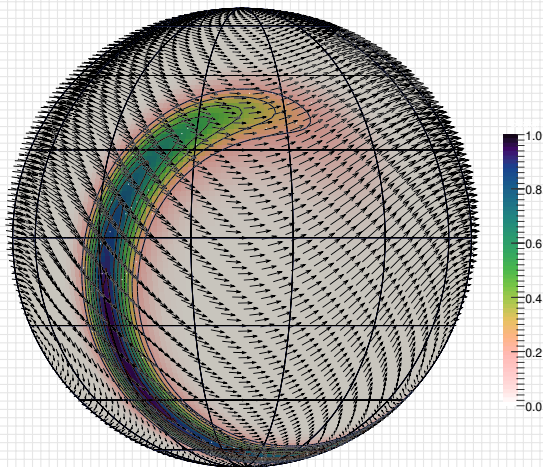
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libmpdata++ 2.0: adaptive timestepping teaser



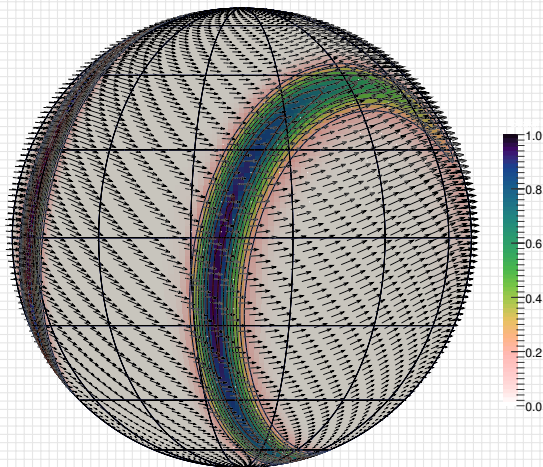
- advection test by Nair and Lauritzen, 2010

libmpdata++ 2.0: adaptive timestepping teaser



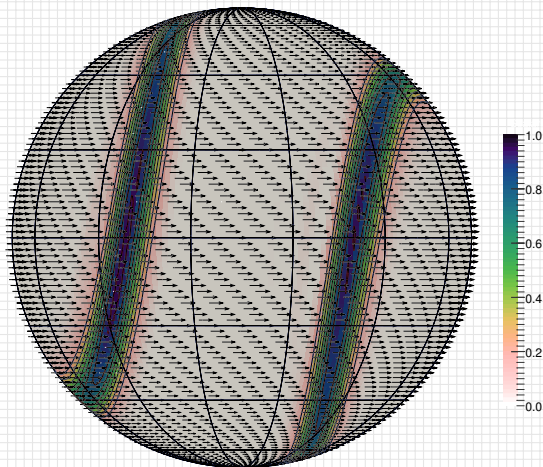
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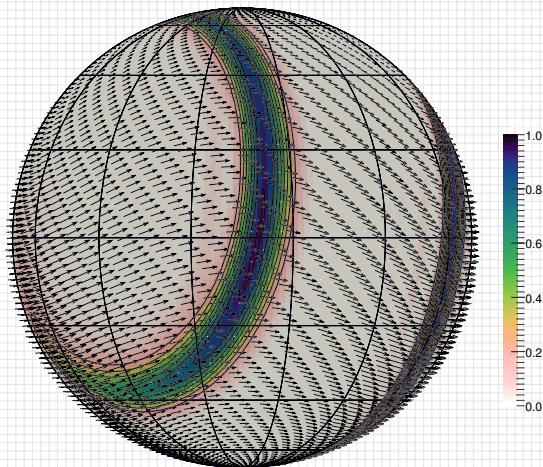
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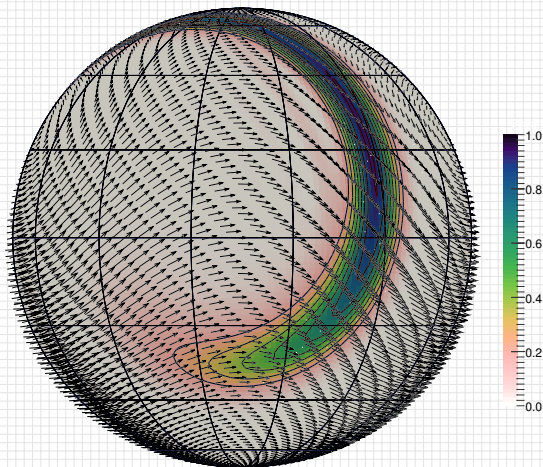
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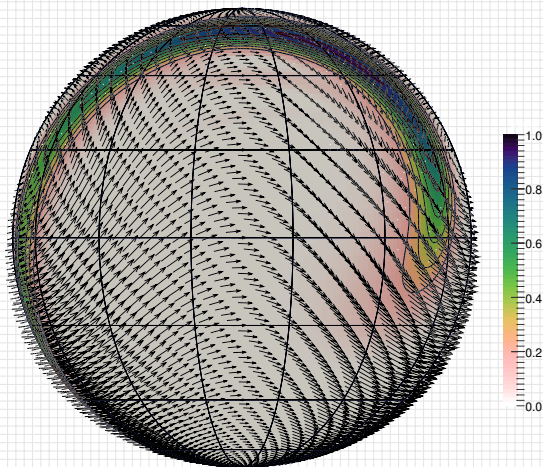
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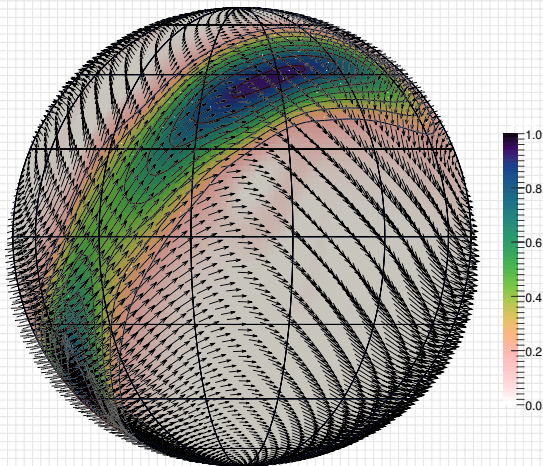
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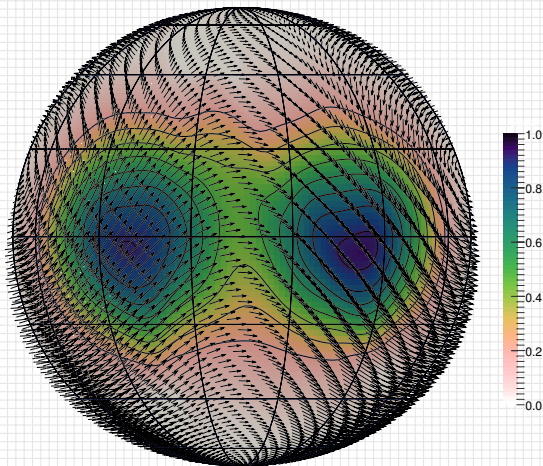
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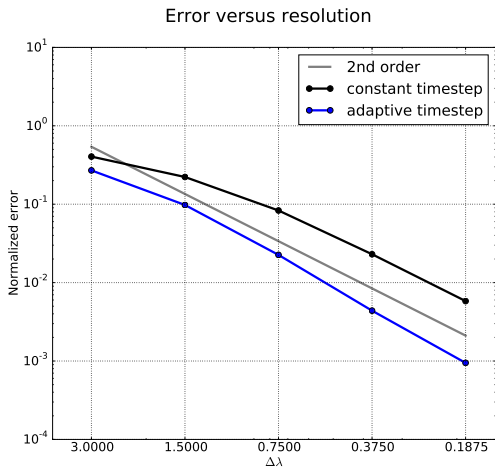
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libmpdata++ 2.0: adaptive timestepping teaser



■ advection test by Nair and Lauritzen, 2010

libmpdata++ 2.0: summary of features under development

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coded by
Maciej Waruszewski

Plan of the talk

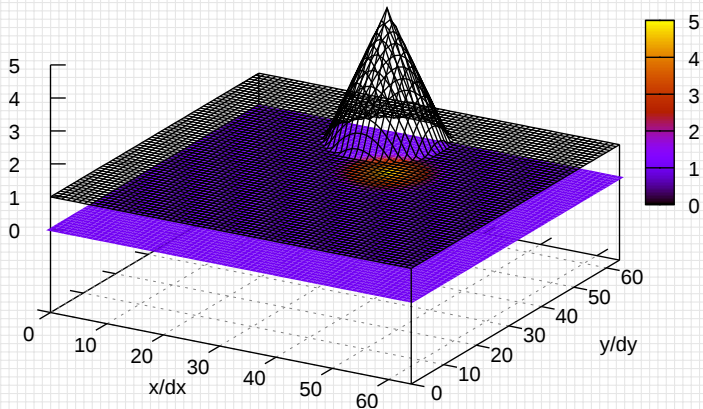
- 1 what's libmpdata++
- 2 libmpdata++ 1.0: summary of features
- 3 libmpdata++ 2.0: new features under development
- 4 libmpdata++: a hello-world program
- 5 closing remarks

Plan of the talk

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- 2 libmpdata++ 1.0: summary of features
- 3 libmpdata++ 2.0: new features under development
- 4 libmpdata++: a hello-world program**
- 5 closing remarks

libmpdata++: rotating cone test

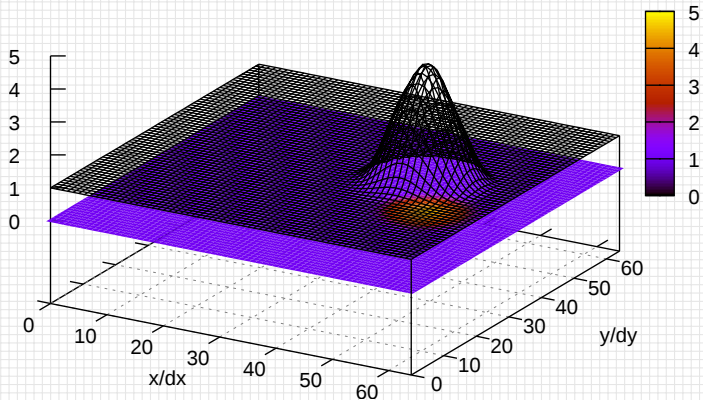
($t/dt=0$)



64 LOC using libmpdata++

libmpdata++: rotating cone test

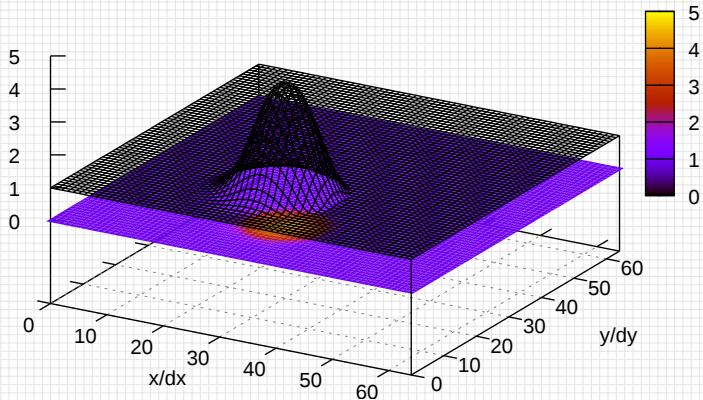
($t/dt=157$)



64 LOC using libmpdata++

libmpdata++: rotating cone test

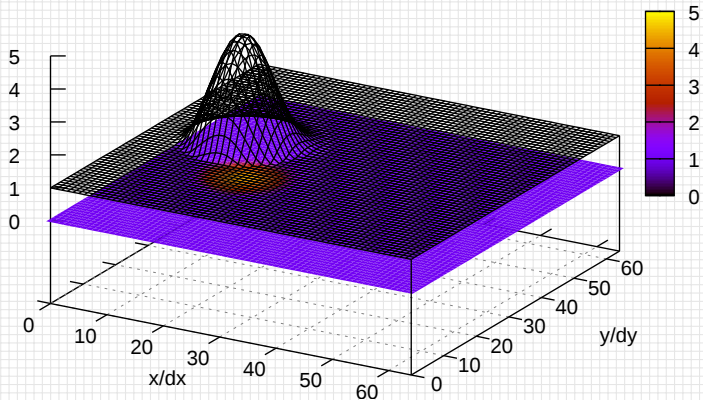
(t/dt=314)



64 LOC using libmpdata++

libmpdata++: rotating cone test

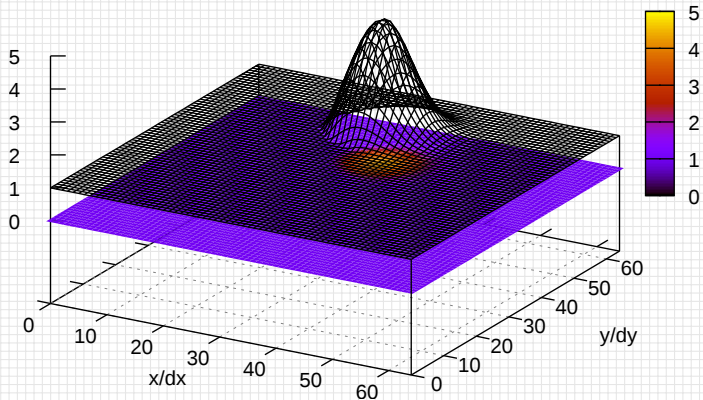
(t/dt=471)



64 LOC using libmpdata++

libmpdata++: rotating cone test

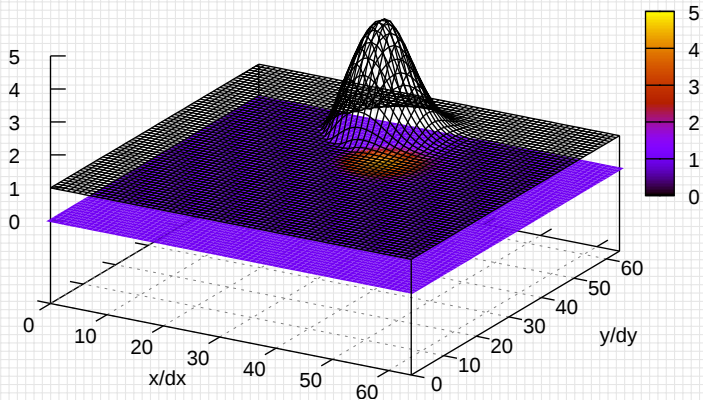
(t/dt=628)



64 LOC using libmpdata++

libmpdata++: rotating cone test

(t/dt=628)



64 LOC using libmpdata++

```

1 #include <libmpdata++/solvers/mpdata.hpp>
2 #include <libmpdata++/concurr/serial.hpp>
3 #include <libmpdata++/output/gnuplot.hpp>
4
5 int main()
6 {
7     namespace lmpdt = libmpdataxx;
8     const int nx=64, ny=64, nt = 628;
9
10    // compile-time parameters
11    struct ct_params_t : lmpdt::ct_params_default_t
12    {
13        using real_t = double;
14        enum { n_dims = 2 };
15        enum { n_eqns = 1 };
16    };
17
18    // solver choice
19    using run_t = lmpdt::output::gnuplot< lmpdt::solvers::mpdata< ct_params_t >>;
20
21    // runtime parameters
22    typename run_t::rt_params_t p;
23    p.grid_size = {nx+1, ny+1};
24    p.outfreq = nt/4;
25    p.gnuplot_output = "out_%s_%d.svg";
26    p.gnuplot_with = "lines";
27    p.gnuplot_cbrange = p.gnuplot_zrange = "[0:5]";
28
29    // sharedmem concurency and boundary condition choice
30    lmpdt::concurr::serial<
31        run_t,
32        lmpdt::bcond::open, lmpdt::bcond::open, // x-left, x-right
33        lmpdt::bcond::open, lmpdt::bcond::open // y-left, y-right
34    > run(p);

```

```

35
36 // initial condition
37 {
38     using namespace blitz::tensor;
39     auto psi = run.advectee();
40
41     const double
42         dt = .1, dx = 1, dy = 1, omega = .1,
43         h = 4., h0 = 1, r = .15 * nx * dx,
44         x0 = .5 * nx * dx, y0 = .75 * ny * dy,
45         xc = .5 * nx * dx, yc = .50 * ny * dy;
46
47     // cone shape cut at h0
48     psi = blitz::pow(i * dx - x0, 2) +
49           blitz::pow(j * dy - y0, 2);
50
51     psi = h0 + where(
52         psi - pow(r, 2) <= 0,           // if
53         h - blitz::sqrt(psi / pow(r/h,2)), // then
54         0.                             // else
55     );
56
57     // constant-angular-velocity rotational field
58     run.advector(0) = omega * (j * dy - yc) * dt/dx;
59     run.advector(1) = -omega * (i * dx - xc) * dt/dy;
60 }
61
62 // time stepping
63 run.advance(nt);
64 }

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CMakeLists.txt

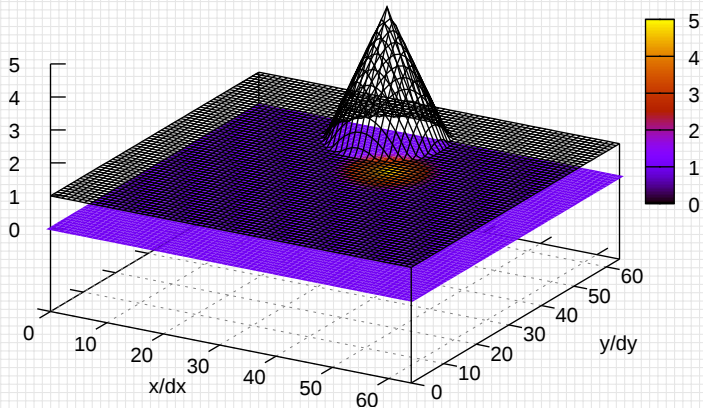
```

1 cmake_minimum_required(VERSION 3.0)
2 project(hello_world CXX)
3 find_package(Libmpdata++)
4 set(CMAKE_CXX_FLAGS ${libmpdataxx_CXX_FLAGS_RELEASE})
5 add_executable(hello_world hello_world.cpp)
6 target_link_libraries(hello_world ${libmpdataxx_LIBRARIES})

```

libmpdata++: rotating cone test

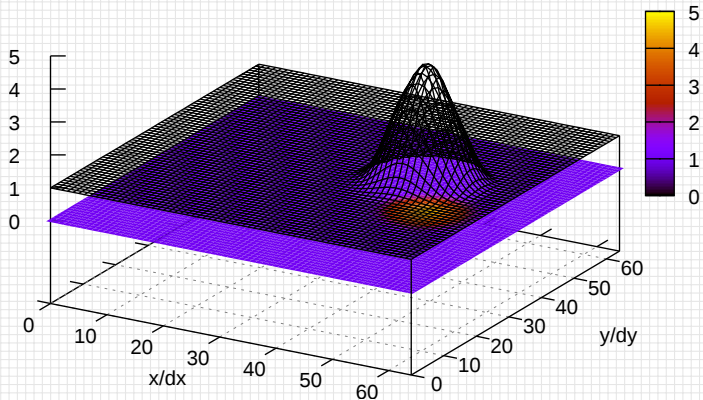
($t/dt=0$)



64 LOC using libmpdata++

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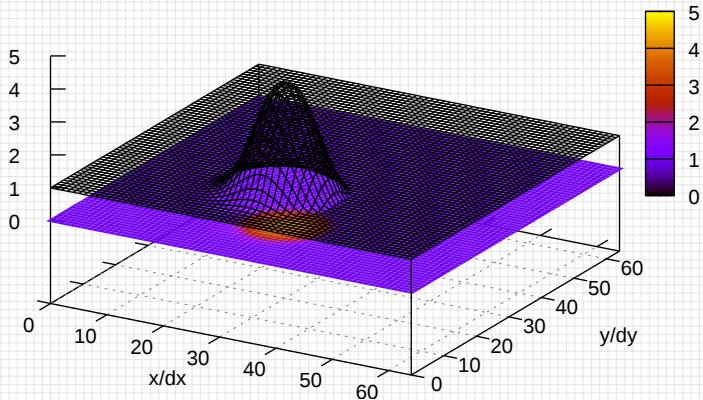
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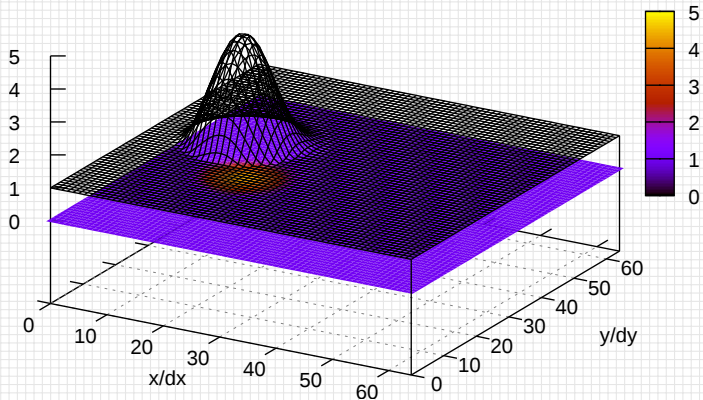
(t/dt=314)



64 LOC using libmpdata++

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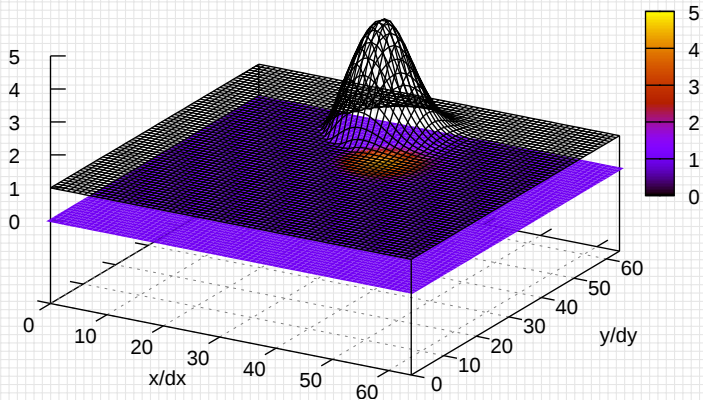
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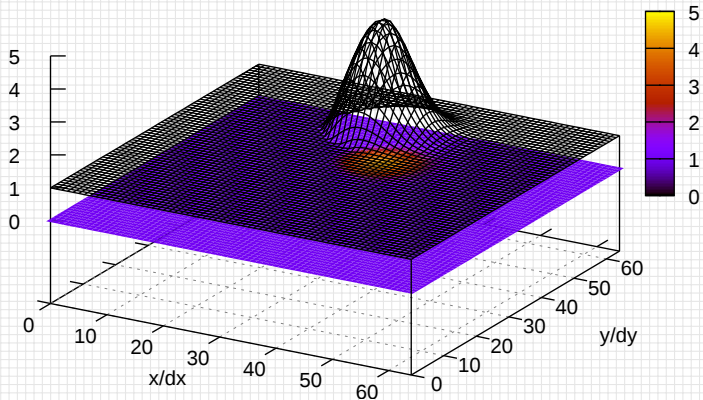
(t/dt=628)



64 LOC using libmpdata++

libmpdata++: rotating cone test

(t/dt=628)



64 LOC using libmpdata++

problem decomposition method

- domain decomposition (data parallelism)
- ...

process interaction method (hardware related)

- shared-memory (e.g., multi-core CPU)
 - ~> synchronisation-based concurrency, e.g., OpenMP
- distributed-memory (e.g., multi-node cluster)
 - ~> communication-based concurrency, e.g., MPI
- hybrid, e.g., OpenMP + MPI

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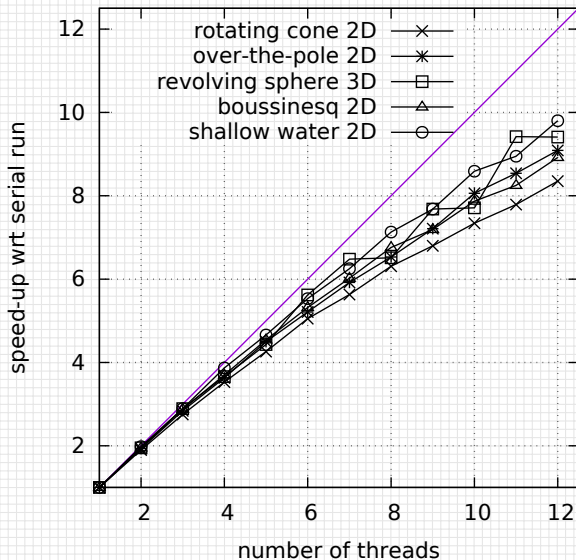
with multi-threading \rightsquigarrow also 64 LOC!

```
2c2
< #include <libmpdata++/concurr/serial.hpp>
---
> #include <libmpdata++/concurr/threads.hpp>
30c30
<     lmpdt::concurr::serial<
---
>     lmpdt::concurr::threads<
```

```
$ top
```

```
...
  PID USER      PR  NI  S   %CPU %MEM nTH      TIME+ COMMAND  90%
21031 slayoo    20   0  R  73.7  0.1   4    0:01.68 hello_worl
```

libmpdata++: multi-threading performance scaling



MPI + threads \rightsquigarrow also 64 LOC!!! (recompilation only)

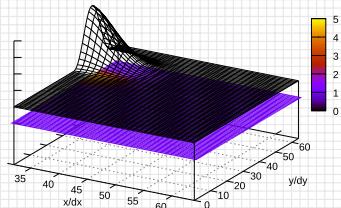
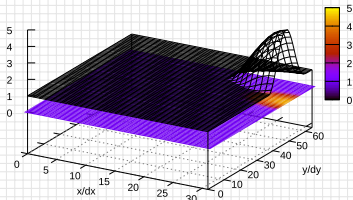
```
$ cmake . -DCMAKE_CXX_COMPILER=mpic++  
$ make  
$ OMP_NUM_THREADS=2 mpirun -np 2 ./hello_world
```

```
$ top
```

```
...
```

PID	USER	PR	NI	S	%CPU	%MEM	nTH	TIME+	COMMAND	
19640	slayoo	20	0	R	65.5	0.3	2	0:00.92	hello_worl	98%
19641	slayoo	20	0	R	64.0	0.3	2	0:00.91	hello_worl	99%

```
...
```



Plan of the talk

- 1 what's libmpdata++
- 2 libmpdata++ 1.0: summary of features
- 3 libmpdata++ 2.0: new features under development
- 4 libmpdata++: a hello-world program
- 5 closing remarks

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- Leader: **prof. Hanna Pawłowska**
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libmpdata++

a prospective dynamical core for LES

Thank you for your attention

▶ <https://www.youtube.com/watch?v=UW1111111111>

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(3D, homogeneous advection, serial)

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libmpdata++: some design choices

legal

- license: GPL
- repo: github.com/igfu/

library components

- solvers/algorithms:
 - ...
- boundary conditions:
 - ...
- output handlers:
 - HDF5/XDMF (MPI-IO)
 - gnuplot
- shared-mem concurrency:
 - OpenMP
 - Boost.Thread
 - C++11 threads
- distributed-mem concurr.:
 - MPI

dependencies

- C++ compiler (C++11 & OpenMP)
- Blitz++
- Boost (ptr_container, timer, thread, preprocessor, filesystem, format, property_tree, MPI)
- CMake, CTest
- MPI
- HDF5
- gnuplot-iostream

API

- header-only library
- template-based component selection
- inheritance-based component extensions
- user exposed to Blitz++ API