Overview of PySDM and PyMPDATA:

two new packages for numerically solving coagulation and transport problems in cloud physics and beyond

Sylwester Arabas Jagiellonian University

PySDM contributors

Piotr Bartman (WMil), Michael Olesik (WFAilS), Grzegorz Łazarski (WCh/WMil), Anna Jaruga (Caltech);

+ students @ WMil:

Oleksii Bulenok, Kamil Górski, Bartosz Piasecki, Aleksandra Talar

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funding

EU / Foundation for Polish Science ("POWROTY")

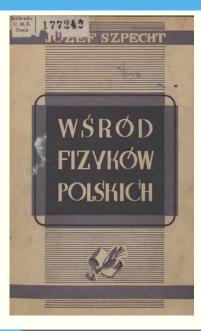
introduction: cloud physics (@UJ)

https://matinf.uj.edu.pl/en_GB/o-nas/historia



Council of the Jagiellonian University Faculty of Philosophy in 1900 ... August Witkowski - physicist, Rector in 1910-1911; Kazimierz Żorawski mathematician, Rector in 1917-1918; **Maurycy Pius Rudzki - astronomer**

https://kpbc.umk.pl/dlibra/publication/75254/edition/86027/content



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1. 1.		-				
ZARYS DZIEJO	W FIZYKI W	POLSCI	в			Б
ZYGMUNT WR	ÓBLEWSKI -	KAROL	OLSZEV	wski .		21
AUGUST WITH	KOWSKI					43
MARIAN SMOI	JUCHOWSKI					49
MAURYCY PH	JS RUDZKI .					81
TADEUSZ GOI	DLEWSKI .					91
JOZEF WIERU	SZ KOWALSKI			· · ·	· · ·	99
MARIA SKLOD	OWSKA-CURIE					109
STEFAN PIER	KOWSKI			. , .		137
CZESLAW BIA	LOBRZESKI					171
STANISLAW F	ALINOWSKI					189
CZESŁAW WP	POSZYŃSKI .					223
MIECZYSŁAW	WOLFKE .					257
STANISLAW 2	LIEMECKI .		• •			279
ANTONI BOLE	SLAW DOBRO	WOLSKI			yere'.	301
LUDWIK WER	TENSTEIN .			· . ·		827

Maurycy Pius Rudzki (1862–1916)

Maurycy Pius Rudzki

From Wikipedia, the free encyclopedia

Maurycy Pius Rudzki (b. 1862, d. 1916) was the first person to call himself a professor of geophysics. <u>He held the Chair of Geophysics at</u> the Jagiellonian University in Kraków, and established the Institute of Geophysics there in 1895. <u>His research specialty was elastic anisotropy</u>, as applied to wave propagation in the earth, and he established many of the fundamental results in that arena. ^[1]

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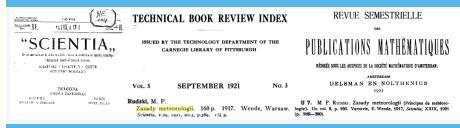
"Principles of Meteorology" book (1917)

DR M. P. RUDZKI profesor uniwersytetu jagiellońskiego, dyrektor obserwatoryum astronomicznego w krakowie.

ZASADY METEOROLOGII

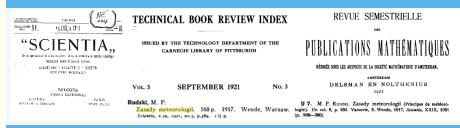
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1917.



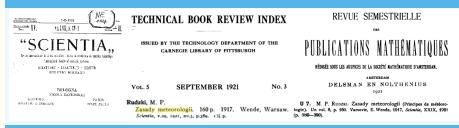
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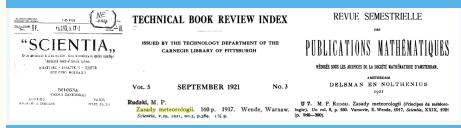
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... in the atmosphere, nuclei are needed for condensation



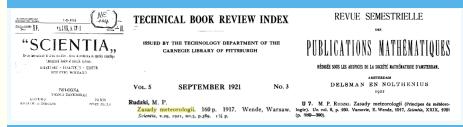
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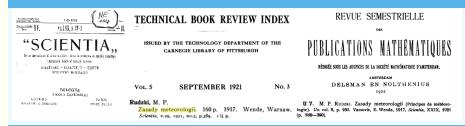
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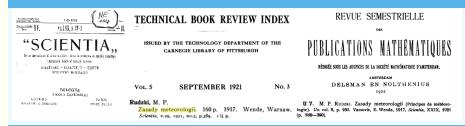
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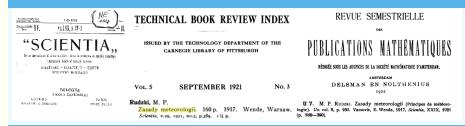
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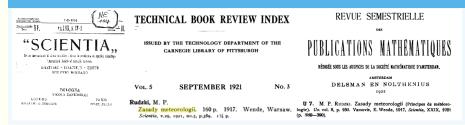
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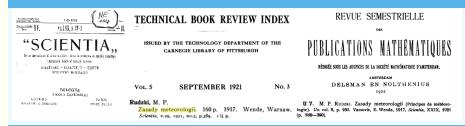
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introduction: modelling coagulation

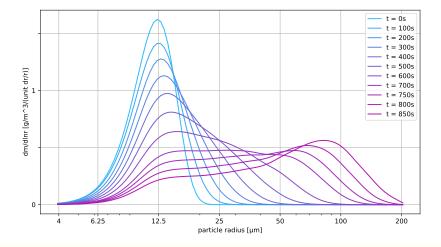


figure: Piotr Bartman

Smoluchowski's coagulation equation (SCE)

droplet concentration: $c(x, t) : \mathbb{R}^+ \times \mathbb{R}^+ \to \mathbb{R}^+$ collision kernel: $a(x_1, x_2) : \mathbb{R}^+ \times \mathbb{R}^+ \to \mathbb{R}^+$

$$\dot{c}(x) = \frac{1}{2} \int_0^x a(y, x - y) c(y) c(x - y) dy - \int_0^\infty a(y, x) c(y) c(x) dy \quad (1)$$

droplet concentration: $c_i = c(x_i)$

$$\dot{c}_{i} = \frac{1}{2} \sum_{k=1}^{i-1} a(x_{k}, x_{i-k}) c_{k} c_{i-k} - \sum_{k=1}^{\infty} a(x_{k}, x_{i}) c_{k} c_{i}$$
(2)

analytic solutions to the equation are known only for simple kernels

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- the numerical methods for SCE suffer from the curse of dimensionality due to the need to distinguish particles of same size x but different properties

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(i) the particle size changes at the same time

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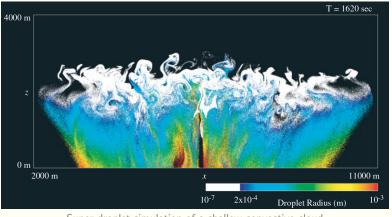
- analytic solutions to the equation are known only for simple kernels
- the numerical methods for SCE suffer from the curse of dimensionality due to the need to distinguish particles of same size x but different properties
- in practice, the assumptions of the Smoluchowski equation may be difficult to meet:
 - (i) the particle size changes at the same time(ii) it is assumed that the system is large enough and the droplets inside are uniformly distributed, which in turn is only true for a small volume in the atmosphere

context: aerosol-cloud-precipitation interactions (scales!)



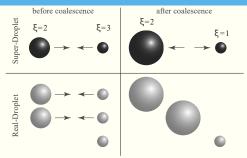
"Cloud and ship. Ukraine, Crimea, Black sea, view from Ai-Petri mountain" (photo: Yevgen Timashov / National Geographic)

probabilistic particle-based simulations



Super-droplet simulation of a shallow convective cloud (figure: Shima et al. 2009, QJRMS)

Super-Droplet Method (SDM)



Conceptual view of collision in SDM. (figure: Shima et al. 2009, QJRMS)

$$\gamma = \left[a(v_{[j]}, v_{[k]}) \frac{\Delta t}{V} \max\{\xi_{[j]}, \xi_{[k]}\} \frac{n_{sd}(n_{sd} - 1)/2}{n_{sd}/2} - \phi_{\gamma} \right]$$
(3)
$$\phi_{\gamma} \sim Uniform[0, 1)$$

assume $\xi_{[i]} > \xi_{[k]}$ and $\tilde{\gamma} = \min\{\gamma, |\xi_{[i]}/\xi_{[k]}|\}$

Super-Droplet Method (SDM)

1.
$$\xi_{[j]} - \tilde{\gamma}\xi_{[k]} > 0$$

 $\hat{\xi}_{[j]} = \xi_{[j]} - \tilde{\gamma}\xi_{[k]}$ $\hat{\xi}_{[k]} = \xi_{[k]}$ (4)
 $\hat{A}_{[j]}^{ex} = A_{[j]}^{ex}$ $\hat{A}_{[k]}^{ex} = A_{[k]}^{ex} + \tilde{\gamma}A_{[j]}^{ex}$ (4)
2. $\xi_{[j]} - \tilde{\gamma}\xi_{[k]} = 0$
 $\hat{\xi}_{[j]} = \lfloor \xi_{[k]}/2 \rfloor$ $\hat{\xi}_{[k]} = \xi_{[k]} - \lfloor \xi_{[k]}/2 \rfloor$ $\hat{A}_{[j]}^{ex} = \hat{A}_{[k]}^{ex}$ $\hat{A}_{[k]}^{ex} = A_{[k]}^{ex} + \tilde{\gamma}A_{[j]}^{ex}$ (5)

SCE vs SDM: differences

method type				
Mean-field, deterministic	Monte-Carlo, stochastic			
considered noire				
considered pairs				
all (i,j) pairs	random set of $n_{sd}/2$ non-overlapping pairs, probability up-scaled by $(n_{sd}^2 - n_{sd})/2$ to $n_{sd}/2$ ratio			
computation complexity				
$\mathcal{O}(n_{sd}^2)$	$\mathcal{O}(n_{sd})$			

collisions

colliding a fraction of $\xi_{[i]}, \xi_{[j]}$

collide all of min $\{\xi_{[i]}, \xi_{[j]}\}\$ (all or nothing)

collisions triggered

every time step

by comparing probability with a random number

SCE vs SDM: solutions (Golovin kernel with analytic sol.)

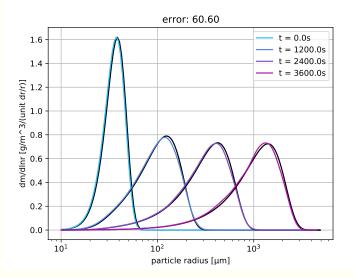


figure: Piotr Bartman

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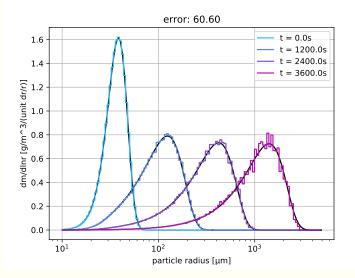
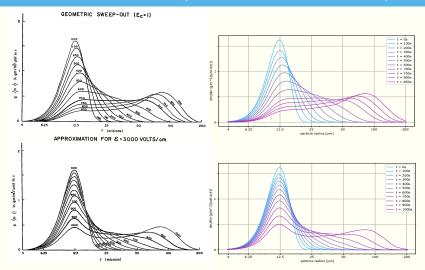


figure: Piotr Bartman

SDM: non-trivial kernels (vs. plots from Berry 1967)



figures: E.X. Berry | P. Bartman

more: https://arxiv.org/abs/2101.06318

arXiv.org > physics > arXiv:2101.06318

Physics > Computational Physics

[Submitted on 15 Jan 2021 (v1), last revised 3 Apr 2021 (this version, v2)]

On the design of Monte-Carlo particle coagulation solver interface: a CPU/GPU Super-Droplet Method case study with PySDM

Piotr Bartman, Sylwester Arabas

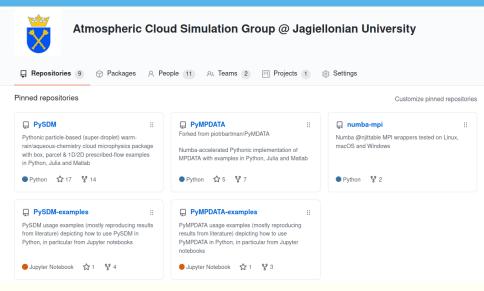
Super-Droplet Method (SDM) is a probabilistic Monte-Carlo-type model of particle coagulation process, an alternative to the mean-field formulation of Smoluchowski. SDM as an algorithm has linear computational complexity with respect to the state vector length, the state vector length is constant throughout simulation, and most of the algorithm steps are readily parallelizable. This paper discusses the design and implementation of two number-orunching backends for SDM implemented in PySDM, a new free and open-source Python package for simulating the dynamics of atmospheric aerosol, cloud and rain particles. The two backends share their application programming interface (API) but leverage distinct parallelism paradigms, target different hardware, and are built on top of different lower-level routine sets. First offers multi-threaded CPU computations and is based on Numba (using Numpy arrays). Second offers GPU computations and is built on top of ThrustFTC and CURandRTC (and does not use Numpy arrays). In the paper, the API is discussed focusing on: data dependencies across steps, parallelisation opportunities, CPU and GPU implementation nuances, and algorithm workflow. Example simulations suitable for validating implementations of the API are presented.

Comments: accepted to ICCS 2021
Subjects:
Computational Physics (physics.comp-ph)
Cite as: arXiv:2101.06318 [physics.comp-ph] for this version)
(or arXiv:2101.06318/c [physics.comp-ph] for this version)

Piotr's talk on Thu June 17 @ ICCS (paper accepted to LNCS): https://easychair.org/smart-program/ICCS2021/2021-06-17. html#talk:168705



http://atmos.ii.uj.edu.pl



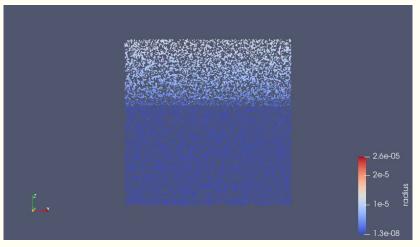


figure: Oleksii Bulenok

https://github.com/atmos-cloud-sim-uj/PySDM/

E README.md

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PySDM

PySDM is a package for simulating the dynamics of population of particles. It is intended to serve as a building block for simulation systems modelling fluid flows involving a dispersed phase, with PySDM being responsible for representation of the dispersed phase. Currently, the development is focused on atmospheric cloud physics applications, in particular on modelling the dynamics of particles immersed in moist air using the particle-based (a.k.a. super-droplet) approach to represent aerosol/cloud/rain microphysics. The package core is a Pythonic highperformance implementation of the Super-Droplet Method (SDM) Monte-Carlo algorithm for representing collisional growth (Shima et al. 2009), hence the name.

PySDM has two alternative parallel number-crunching backends available: multi-threaded CPU backend based on Numba and GPU-resident backend built on top of ThrustRTC. The Numba backend (aliased CPU) features multithreaded parallelism for multi-core CPUs, it uses the just-in-time compilation technique based on the LLVM infrastructure. The ThrustRTC backend (aliased GPU) offers GPU-resident operation of PySDM leveraging the SIMT parallelisation model. Using the GPU backend requires rV/dia hardware and CUDA driver.

For an overview paper on PySDM v1 (and the preferred item to cite if using PySDM), see Bartman et al. 2021 arXiv e-print (submitted to JOSS). For a list of talks and other materials on PySDM, see the project wiki.

A pdoc-generated documentation of PySDM public API is maintained at: https://atmos-cloud-sim-uj.github.io/PySDM

Packages

0

No packages published Publish your first package

Contributors 9



Environments 1			
\$	github-pages	Active	

Languages

Python 100.0%

 demo

refactorable and maintainable code (Piotr Bartman)

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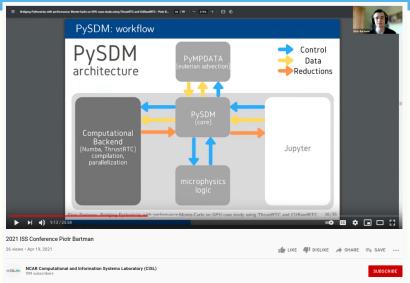
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- usage examples in Python, Julia and Matlab
- open and reproducible research ready

more: https://www.youtube.com/watch?v=s7iM9RBtULU



Piotr Bartman (Jaglellonian University) gives a talk titled "Bridging Pythonicity with performance: Monte-Carlo on GPU case study using ThrustRTC and CURandRTC" at the 2021 SEA's Improving Scientific Software Conference.

(talk @ Improving Scientific Software Conference, NCAR, Boulder, Colorado) 26/45

more: https://arxiv.org/abs/2103.17238

arXiv.org > physics > arXiv:2103.17238

Physics > Atmospheric and Oceanic Physics

[Submitted on 31 Mar 2021]

PySDM v1: particle-based cloud modelling package for warm-rain microphysics and aqueous chemistry

Piotr Bartman, Sylwester Arabas, Kamil Górski, Anna Jaruga, Grzegorz Łazarski, Michael Olesik, Bartosz Piasecki, Aleksandra Talar

PySDM is an open-source Python package for simulating the dynamics of particles undergoing condensational and collisional growth, interacting with a fluid flow and subject to chemical composition changes. It is intended to serve as a building block for process-level as well as computational-fluiddynamics simulation systems involving representation of a continuous phase (air) and a dispersed phase (aerosol), with PySDM being responsible for representation of the dispersed phase. The PySDM package core is a Pythonic high-performance implementation of the Super-Droplet Method (SDM) Monte-Carlo algorithm for representing collisional growth, hence the name. PySDM has two alternative parallel number-crunching backends available: multi-threaded CPU backend based on Numba and GPU-resident backend built on top of ThrustRTC. The usage examples are built on top of four simple atmospheric cloud modelling frameworks: box, adiabatic parcel, single-column and 2D prescribed flow kinematic models. In addition, the package ships with tutorial code depicting how PySDM can be used from Julia and Matlab.

(submitted to JOSS)

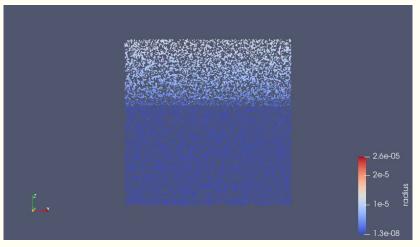


figure: Oleksii Bulenok

MPDATA

a.k.a. the Smolarkiewicz method

transport PDE:
$$\frac{\partial \psi}{\partial t} + \frac{\partial}{\partial x}(v\psi) = 0$$

transport PDE:
$$\frac{\partial \psi}{\partial t} + \frac{\partial}{\partial x}(v\psi) = 0$$

$$\psi_i^{n+1} = \psi_i^n - \left[F(\psi_i^n, \psi_{i+1}^n, \mathcal{C}_{i+1/2}) - F(\psi_{i-1}^n, \psi_i^n, \mathcal{C}_{i-1/2}) \right]$$

$$F(\psi_L, \psi_R, \mathcal{C}) = \max(\mathcal{C}, 0) \cdot \psi_L + \min(\mathcal{C}, 0) \cdot \psi_R$$

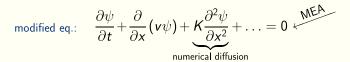
$$\mathcal{C} = v\Delta t/\Delta x$$

transport PDE:
$$\frac{\partial \psi}{\partial t} + \frac{\partial}{\partial x} (v\psi) = 0$$

$$\psi_i^{n+1} = \psi_i^n - \left[F(\psi_i^n, \psi_{i+1}^n, \mathcal{C}_{i+1/2}) - F(\psi_{i-1}^n, \psi_i^n, \mathcal{C}_{i-1/2}) \right]$$

$$F(\psi_L, \psi_R, \mathcal{C}) = \max(\mathcal{C}, 0) \cdot \psi_L + \min(\mathcal{C}, 0) \cdot \psi_R$$

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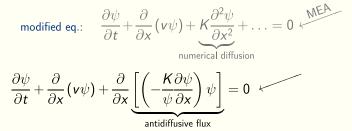


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modified eq.:
$$\frac{\partial \psi}{\partial t} + \frac{\partial}{\partial x} (v\psi) + \underbrace{\mathcal{K}}_{\text{numerical diffusion}}^{2\psi} + \dots = 0$$

$$\frac{\partial \psi}{\partial t} + \frac{\partial}{\partial x} (v\psi) + \frac{\partial}{\partial x} \underbrace{\left[\left(-\frac{\mathcal{K}}{\psi} \frac{\partial \psi}{\partial x} \right) \psi \right]}_{\text{antidiffusive flux}} = 0$$

$$C'_{i+1/2} = (|\mathcal{C}_{i+1/2}| - \mathcal{C}^2_{i+1/2})A_{i+1/2}$$
MPDATA: reverse numerical diffusion by integrating the antidiffusive flux using upwind (in a corrective iteration)
$$A_{i+1/2} = \frac{\psi_{i+1} - \psi_i}{\psi_{i+1} + \psi_i}$$

antidiffusive flux using upwind (in a corrective iteration)

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Multidimensional:

antidiffusive fluxes include cross-dimensional terms, as opposed to dimensionally-split schemes

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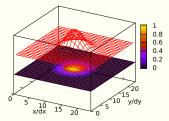
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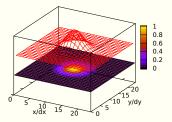
Monotonic:

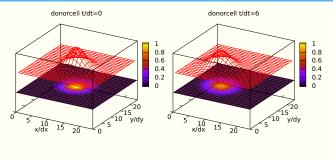
with Flux-Corrected Transport option

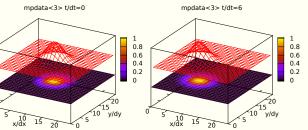
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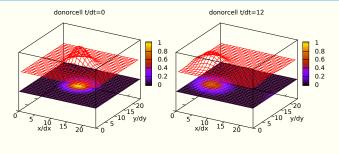


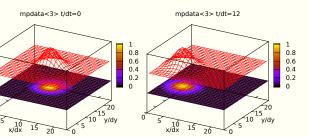
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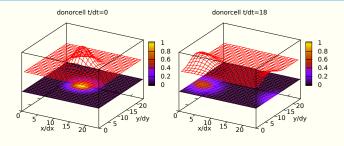




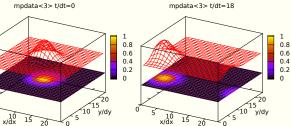


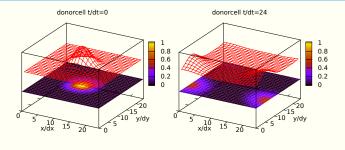






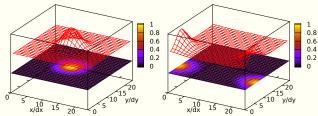
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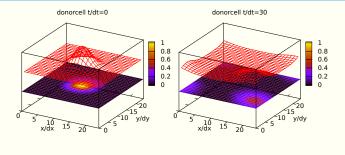




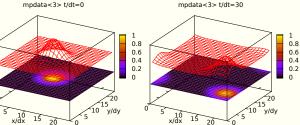
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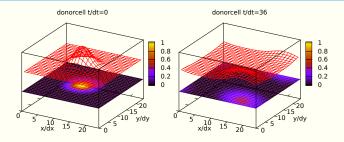




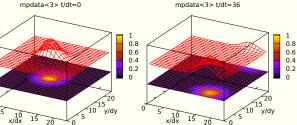


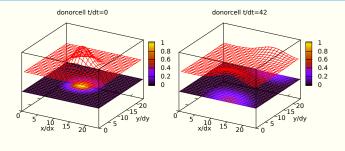
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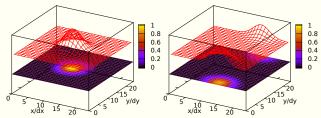
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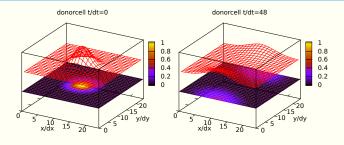




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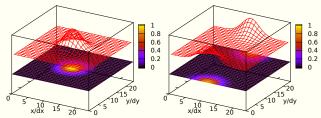


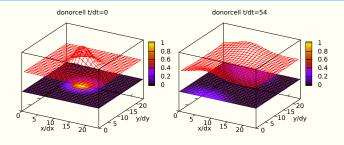




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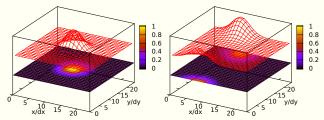


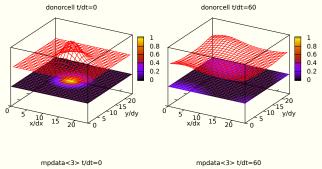


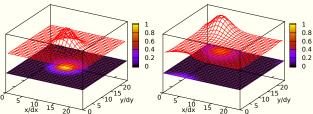


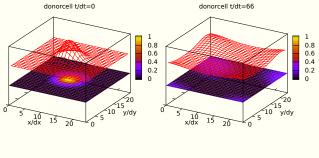
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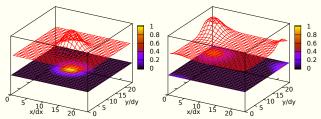


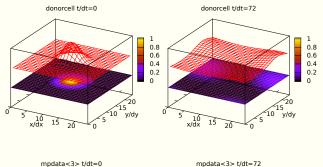


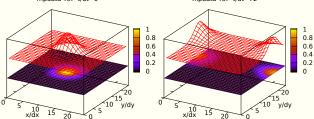


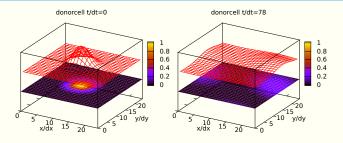




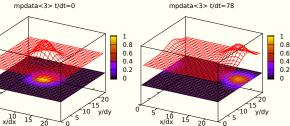


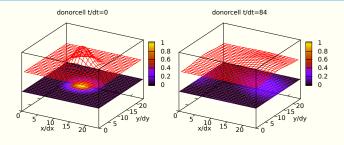




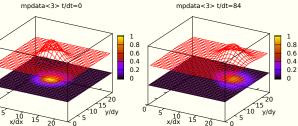


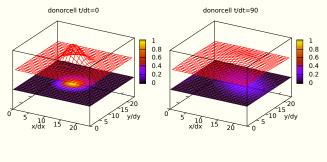
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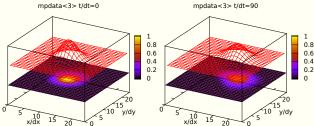


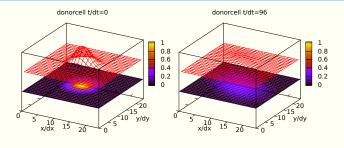


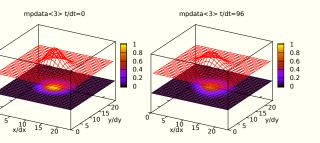
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MPDATA: well established "classic" in geophysics

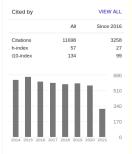


Piotr Smolarkiewicz

Senior Scientist Emeritus Verified email at ucar.edu

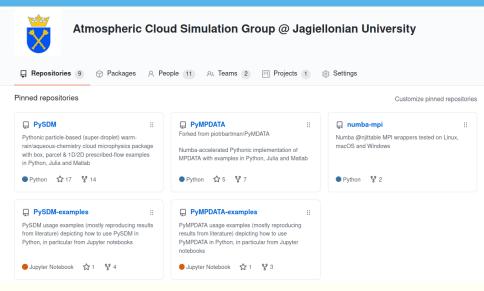
atmospheric physics geophysical fluid dynamics MHD numerical methods

TITLE	CITED BY	YEAR
A fully multidimensional positive definite advection transport algorithm with small implicit diffusion PK Smolarkiewicz Journal of Computational Physics 54 (2), 325-362	790	1984
A simple positive definite advection scheme with small implicit diffusion PK Snolarikewcz Monthy weather treview 111 (3), 479-486	642	1983
Low Froude number flow past three-dimensional obstacles. Part I: Baroclinically generated lee vortices PK Smolarkiewicz, R Rotunno Journal of Almospheric Sciences 46 (8), 1154-1164	511	1989
The multidimensional positive definite advection transport algorithm: Nonoscillatory option PK Smolarkiewicz, WW Grabowski Journal of Computational Physics 69 (2), 355-375	440	1990
MPDATA: A finite-difference solver for geophysical flows PK Smolarkiewicz, LG Margolin Journal of Computational Physics 140 (2), 459-480	429	1998





http://atmos.ii.uj.edu.pl



PyMPDATA: new open-source Python/Numba package

 README.md
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 Linux
 Image: Second Secon

PyMPDATA

PyMPDATA is a high-performance Numba-accelerated Pythonic Implementation of the MPDATA algorithm of Smolarkiewicz et al. for numerically solving generalised transport equations - partial differential equations used to model conservation/balance laws, scalar-transport problems, convection-diffusion phenomena (in geophysical fluid dynamics and beyond). As of the current version, PyMPDATA supports homogeneous transport in 1D, 2D and 3D (work in progress) using structured meshes, optionally generalised by employment of a Jacobian of coordinate transformation. PyMPDATA includes implementation of a set of MPDATA variants including the non-oscillatory option, infinite-gauge, divergent-flow, double-pass donor cell (DPDC) and third-order-terms options. It also features support for integration of Fickian-terms in advection-diffusion problems using the pseudo-transport velocity approach. In 2D and 3D simulations, domain-decomposition is used for multi-threaded parallelism.

PyMPDATA is engineered purely in Python targeting both performance and usability, the latter encompassing research users', developers' and maintainers' perspectives. From researcher's perspective, PyMPDATA offers hassle-free installation on multitude of platforms including Linux, OSX and Windows, and eliminates compilation stage from the perspective of the user. From developers' and maintainers' perspective, PyMPDATA offers a suite of unit tests, multi-platform continuous integration setup, seamless integration with Python development aids including debuggers and profilers.

more: https://arxiv.org/abs/2011.14726

arXiv.org > physics > arXiv:2011.14726

Physics > Computational Physics

[Submitted on 30 Nov 2020]

On numerical broadening of particle size spectra: a condensational growth study using PyMPDATA

Michael Olesik, Sylwester Arabas, Jakub Banaśkiewicz, Piotr Bartman, Manuel Baumgartner, Simon Unterstrasser

The work discusses the diffusional growth in particulate systems such as atmospheric clouds. It focuses on the Eulerian modeling approach in which the evolution of the probability density function describing the particle size spectrum is carried out using a fixed-bin discretization. The numerical diffusion problem inherent to the employment of the fixed-bin discretization is scrutinized. The work focuses on the applications of MPDATA family of numerical schemes. Several MPDATA variants are explored including: infinite-gauge, non-oscillatory, third-order-terms and recursive antidiffusive correction (double pass donor cell, DPDC) options. Methodology for handling coordinate transformations associated with both particle size distribution variable choice and numerical grid layout are expounded. The study uses PyMPDATA - a new open-source Python implementation of MPDATA. Analysis of the performance of the scheme for different discretization parameters and different settings of the algorithm is performed using an analytically solvable test case pertinent to condensational growth of cloud droplets. The analysis covers spatial and temporal convergence, computational cost, conservativeness and quantification of the numerical broadening of the particle size spectrum. Presented results demonstrate that, for the problem considered, even a tenfold decrease of the spurious numerical spectral broadening can be obtained by a proper choice of the MPDATA variant (maintaining the same spatial and temporal resolution).

(submitted to GMD)

future

- https://github.com/atmos-cloud-sim-uj/PySDM/wiki/ Ideas-for-new-features-and-examples
- https://github.com/atmos-cloud-sim-uj/PyMPDATA/wiki/ Ideas-for-new-features-and-examples

users & developers

https://mailing.uj.edu.pl/sympa/info/ particle-based-cloud-modelling

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particle-based-cloud-modelling - Particle based cloud modelling

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Subject: Particle based cloud modelling

Description: Venue for communications relevant to the development and applications of particle-based models of atmospheric clouds: anouncements of meetings, calls for submissions, funding opportunities, scholarships, openings, software/data releases, publications and other notices warrantic community-wide dissemination.



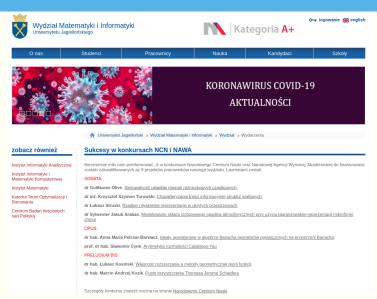
particle-based cloud modelling workshop at UJ (April '19)



44 researchers from 28 institutions from 11 countries

http://www.ii.uj.edu.pl/~arabas/workshop_2019/

NCN SONATA: "Modelling isotopic signatures in precipitation ..."



acknowledgements

PySDM contributors

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+ students @ WMil:

Oleksii Bulenok, Kamil Górski, Bartosz Piasecki, Aleksandra Talar

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Thank you for your attention!

